

INVESTIGATION REPORT – Team 4



Investigation Site	Luton, Wardown Park Museum
Investigation Date	13 th September 2013
Report By	Elaine Ellis
Team Members	Sarah C, Marion, Elaine

General

It was a very wet and slightly windy evening although not a cold one. Once in the museum the doors were locked so no-one could enter or leave without a member of staff (Margaret or Malcolm).

Initial Walk-Round

On leaving the basement Sarah's camera switched itself off along the corridor before turning into the area with the stairs in.

On checking through the footage of her camera, during the walking through the teddy display towards the dentist equipment and the bar area, the sound of someone being sick is heard while Andy and Bill are talking, and Andy say's "being on his own" 50 seconds later, a voice is clearly heard hissing *yes*.

Séance

During this part of the séance Marion and Elaine pick up on a child. The lights above ticked as they were cooling down. Sarah heard a clock ticking clearly.

We moved to the children's area by the next window at Andy G's request. Dee and Margaret picked up on a lady, Sarah felt a bit wobbly like she was swaying and Margaret felt sick as if she was going to be. Sarah noticed she could NOT hear a clock ticking after this point. Andy got the name *Laurel*. Dee saw a green light dimming a couple of times above the partition area. When Steph was calling out "try stamping your feet as hard as you can", it sounds like a lady's voice is saying it along with her but slightly out of sync on Sarah's camera recording.

Elaine feels as if someone is standing behind her and gets the name *George*. Elaine sees a child standing behind Steph and Andy G.

Marion didn't pick up much but a short way into the séance she started to feel there must be children there and picked up the names *Rose/Rosie* and *Clara*. Throughout the séance she felt someone behind her slightly to her left. It was a very gentle presence and she got the names *Maude* and *Mary*.

Vigil 1: Boiler Room – 23:15 to 23:45

Marion was sitting halfway down the corridor facing the boiler room. She couldn't really settle here as the light from the boiler room was very brightly lit. Elaine sits near the doorway and has to move so Malcolm can get out. For the positions of the team members see the plan on the next page.

23:14 Tony and Malcolm were in the boiler room with lights on, the light in the corridor was off, but the door was left open.

23:16 Both camera and camcorder (which were recording) went off at exactly the same time. Immediately prior to this Sarah saw a slight shimmer to the left of the equipment by the cupboard she was sitting next to (she was in the doorway where there is a warning of asbestos on the door). This was mentioned both to Marion and Elaine. On turning them back on, there was plenty of usage left?!

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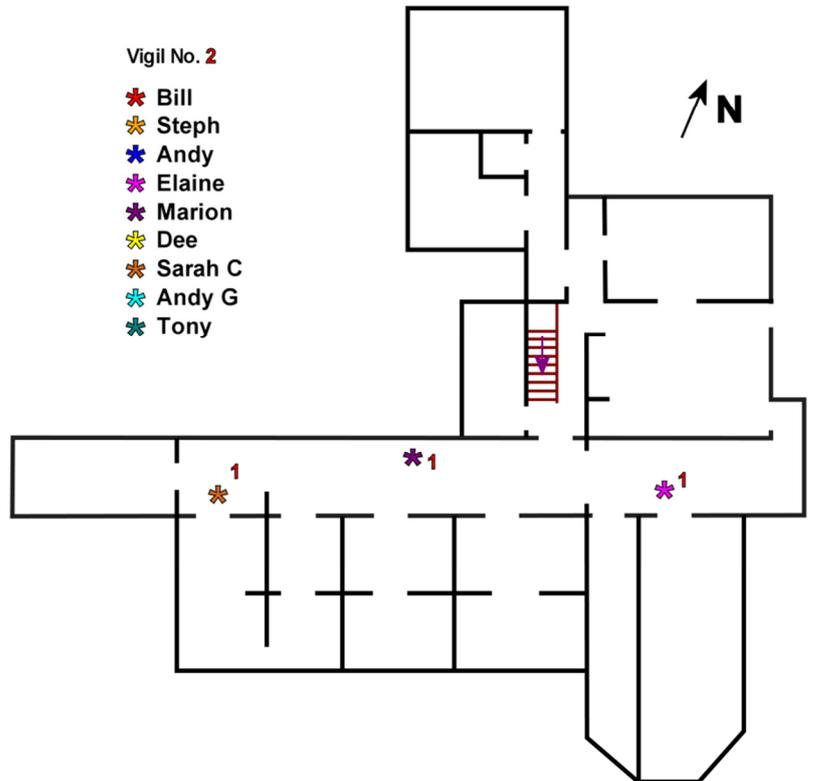
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Sarah says to Marion and Elaine that both her cameras have switched themselves off and Elaine goes to have a look. Marion moves her chair a metre nearer to where Elaine was sitting as she just realised she was sitting near a door with an open grill in the top half. The door is marked Danger Asbestos.

Vigil No. 2

- * Bill
- * Steph
- * Andy
- * Elaine
- * Marion
- * Dee
- * Sarah C
- * Andy G
- * Tony



23:17 Malcolm’s mobile phone goes off.

23:19 Elaine hears someone in the next room shuffling their feet.

23:20 Marion notices a mark has just appeared on the page she is writing on. It looks like a greasy finger mark which has gone through two pages. She also sees a small flash of light go from left to right on the bottom of the wall and floor in front of her and notes there is a horrible dusty musty smell in this area of the corridor.

23:22 Elaine gets the name *Helen*.

23:23 Malcolm’s mobile goes off again.

23:27 Camera went off on its own again, camcorder didn't.

Marion notes that the greasy finger mark has gone from both pages.

23:29 Marion hears a woman’s voice say “*Oh heavens, I’m late*”.

23:30 Marion hears a noise by Elaine and realises it is Elaine moving her feet.

23:35 Sarah has “*Hello*” in her head.

Elaine sees letters spell out the name *Monroe* in her mind’s eye.

23:38 Marion hears a noise to her right like shuffling of feet on the floor; it only lasts a few seconds. Out of the corner of her eye she can see Tony and Malcolm (the man from the museum). They are both sitting still but she can see a shadowy movement where they are sitting near the boiler.

23:41 Marion senses a young girl, she sees her from the back. She has curly brown hair with a mop cap perched on the back of her head. Marion sees and feels her get a clip round the back of her head and hears a woman say “*Idle girl*”.

23:43 The left side of Elaine’s arm has gone cold.

23:44 Marion hears “*Get them dogs out of here*” said in a woman’s loud irate voice.

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Marion has a picture of a lady in her mind (just as Bill calls time on this vigil). She was tall slim and stood very straight. She wore a long grey dress of good material. It was fitted at the waist had long sleeves and floor length skirt not straight or full but somewhere in between. Her hair was dark with a few strands of dark grey at the temples and worn up in a fashionable way. It had a curl to it. Her face was long and thinnish with high cheek bones and a rather pointy prominent nose. She had dark eyes. She walked confidently with an air of authority. She was obviously from the Edwardian era. Marion knows that housekeepers usually wore black and she wasn't carrying any keys. She doesn't think this was the housekeeper.

Vigil 2: Bedfordshire Regiment Gallery – 00:00 to 00:30

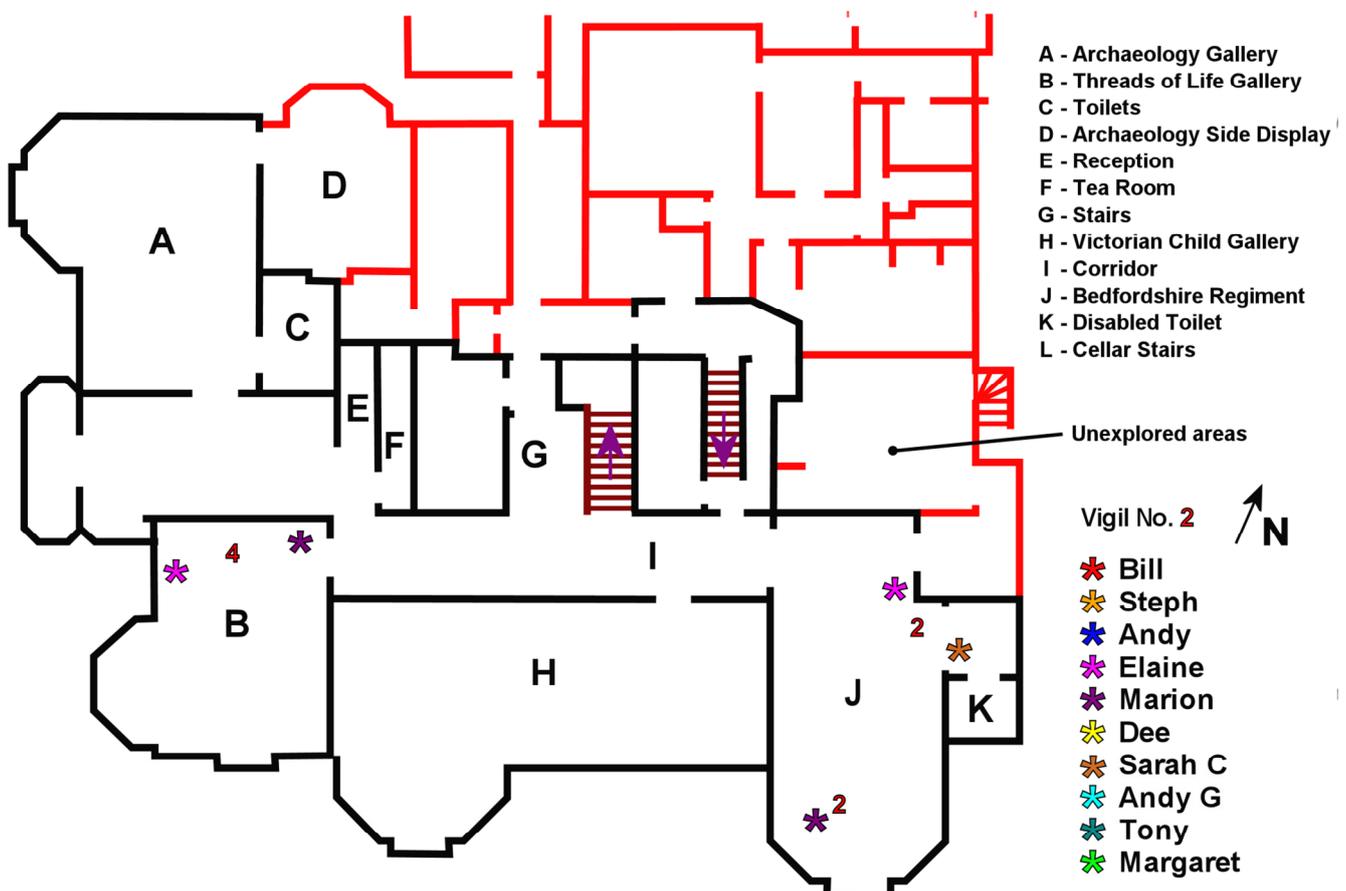
Marion sat in the corner of the room, facing the soldier from the Anglican Regiment and the door on the far left. She notices the stunning red and white ceiling which is the perfect colour for a military display. The cabinets are full of interesting pieces, medals, swords, guns, bugles, uniforms and three beautiful drums. She found this room very peaceful. Only one thing happened here. For the positions of the team members see the plan below.

Elaine sits by the old style kitchen so she could see down the hall and the other end of the gallery.

00:10 Sarah was sitting by the fire exit, and heard a thump/thud coming from the outside door.

00:13 Sarah heard a strange dragging noise also outside the door.

00:15 Sarah heard a loud creak near Marion.



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Elaine gets the name *Roland*.

00:21 Elaine has the image of a little girl with blonde ringlets wearing round gold style glasses and wearing a straw hat with a white ribbon tied around it.

00:28 Sarah thought she heard the word “*worry*” come from Elaine.

Marion does not know how quite to describe this. She looked up to see a ball of intertwining tendrils. It must have been 75 to 100 millimetres across and was pale gold in colour. It shone and glinted and tiny shafts of light were shooting out from it. It hung about a foot from the ceiling and a few feet from the door, she shut her eyes and opened them again and it was still there. It reminded her of two things; one was an old fashioned chrysanthemum with huge flower heads as the tendrils were the shape of the petals and the tendrils of a sea urchin moving about and touching each other in the water. It was sort of a combination of both. She watched it for about 10 seconds before it disappeared, she has no idea what it was she has not seen anything like it but it was absolutely beautiful.

00:30 Sarah is aware that it has turned cold suddenly.

Post-Vigil

Sarah leaves the investigation due to health issues.

Experiments

Marion spent some time sitting at the top of the stairs in the hope that the maid she saw coming up the stairs in the previous investigation would reappear. She didn't.

Elaine experiments with her crystal, this does not move. Elaine then sits at the bottom of the stairs looking up to see if she will see the lady from the first investigation we did at the museum.

Vigil 3: Bar Display and Childhood Display – 01:30 to 02:00

Marion and Elaine both sit on the bench in the bar area. Elaine then moves and sits next to the scales.

Marion and Elaine both note there is a dreadful hum coming from the extractor fan, and Marion would relocate soon. For the positions of the team members see the plan on the next page.

01:34 Marion hears a man say in a real old Lutonian voice “*wait a minute mate*”.

01:35 Marion gets *Luton and District Company*.

01:39 Marion relocates to the window seat by the toy cabinet.

01:41 Marion gets the name *Janice*, looking out of the window on top of the entrance porch. Marion can see the trees in the park blowing in the wind it's a horrible wet and windy night.

01:45 Marion hears a woman's stern voice say “*I'll ask you again*” as if a child had done something naughty.

Elaine gets the name *George* and *Albert* and does not know if it is one or two different people.

01:49 Marion hears a man's well-spoken voice say “*Generous, she was a good person*” She asks him who and gets the answer “*My wife*”.

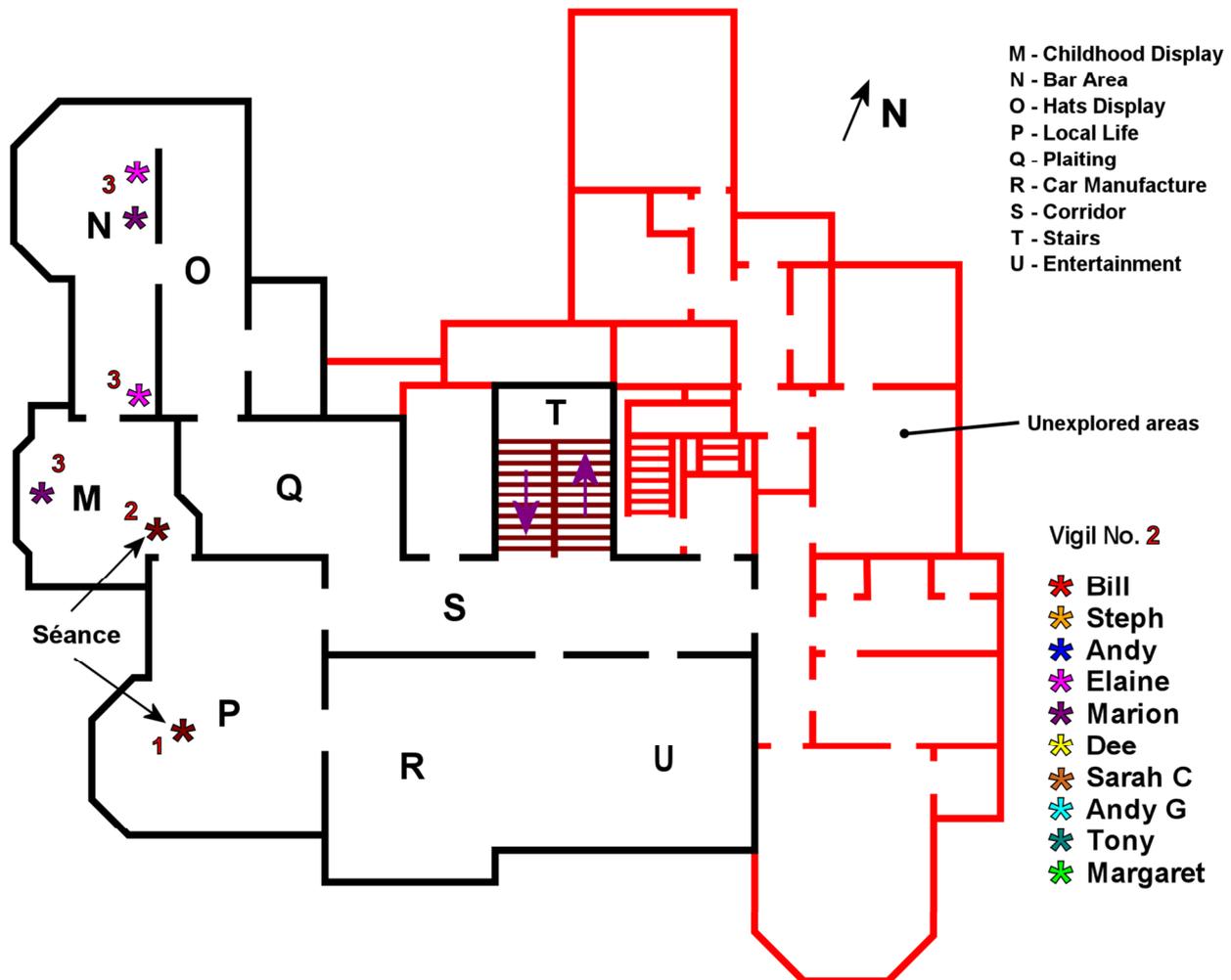
Elaine hears a voice coming from her right.

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01:50 Marion get the names *George* and *Mary* and feels a gentle presence with her when she leaves the room.

01:59 Elaine hears someone walking around to her right and the sound of a woman's dress swishing as she walked.

Vigil 4: Threads of Life Gallery – 02:15 to 02:45

Marion started off sitting by the moisture meter but soon changed places so she could see down the corridor to the Bedfordshire Regiment Gallery as well as the Threads of Life Gallery. She had never really noticed the lovely beamed ceiling in the corridor before. For the positions of the team members see the plan on page 3.

02:18 Marion gets *Lady Asquith campaigned*.

Elaine sees a blue flash of light in the cabinet in the Bedfordshire Regiment Gallery.

02:20 Marion gets *pitter patter of tiny feet*.

02:24 Marion gets the name *Gerald*.

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- 02:29 Elaine notices the door to the cellar open and Tony come out and go into the Bedfordshire Regiment Gallery.
- 02:35 Marion sees a small dark shadow on the floor to her right go past her heading for the door. It looks like a small dog.
- 02:44 Marion is looking down the hall towards the Bedfordshire Regiment Gallery which is in darkness and sees a white wisp (this is described as floaty white cobweb in appearance) go across the doorway from left to right inside the room. It was about 1.2 metres long; it started near the left hand bottom doorway and went up diagonally to the upper right side of the door. It floated in this position right across the doorway like a chiffon scarf. Then saw a pair of ladies creamy coloured shoes peep out and back quickly from behind the wall to the left of the door as if someone was standing there hiding.

Post-Investigation

Elaine has got some stuff that needs to be looked at, at the next review meeting.

Sarah has not checked her camcorder at this point due to it being on from the basement investigation, but if any more sound/visual anomalies come up, Sarah will forward any sound clips on to Bill at the next review meeting.

Equipment List

- Elaine Digital Camera: Samsung WB100
 Digital Voice Recorder: VN-2100PC
 Notepad, pen, torch and watch
- Marion Digital Camera: Samsung L313
 Digital Voice Recorder: Philips DVT7000 360 Recording
 Notepad, pen, torch and watch
- Sarah C Digital Camcorder: Sony Handycam DCR-SR55E
 Digital Camera: Sony DSC-H50
 Video IR Light: Sony HVL-IRM
 EMF Detector: K-II
 Notepad, pen, torch and watch