

Investigation Report



Investigation Site Sharnbrooke Theatre

Investigation Date 28.01.2017

Report By Andrew Fazekas

Team Members *Andy F, Andy G, Kerry G, Jessica G, Callum G, Elaine E, Sarah C, Dee L, Loretta Y, Graham Y, Kieran M, Shelly M. Paul S.*

Background Information

The following background research is relevant to this investigation and is included for reasons that will become clear.

Bedfordshire Times, 18 July 1857

Sharnbrook River Tragedy

THREE PERSONS DROWNED - That portion of the River Ouse, near the viaduct in the parish of Sharnbrook was on Monday afternoon, the scene of a lamentable and distressing occurrence. It was the annual festival, when the villagers were accustomed to entertain their friends, and participate in the enjoyments peculiar to the season.

George Prentice (31), his wife Sarah (29), and her sister Ann Stoker (21), with a view of having a short trip on the river and for other reasons stated in evidence below, placed themselves on a large raft near the viaduct, but which they afterwards exchanged for a smaller one. These rafts were constructed during the progress of the railway, and have remained on the river ever since.

The parties pushed off from the bank, but on reaching the middle of the stream their position became critical, the water flowed over the planks and Prentice perceiving the danger turned the raft back to shore. On coming close to the side the females attempted to jump onto the bank, but missed their footing and instantly fell into the water and disappeared. George Prentice, who had remained on the raft, threw off his coat and regardless of all consequences jumped into the water to recover his companions, but he also sank to rise no more, A female who had warned the parties of their danger in choosing the small raft, gave an alarm, but one hour elapsed before the bodies were recovered. The females were discovered firmly clasped in each other's arms: the body of the man was close to them.

It is supposed that when the man dived into the water he was seized by one or both of the women, or became so entangled with them as to be incapable of rendering the slightest aid, and in his endeavour to save their lives lost his own. At the place where the sad catastrophe occurred the bank does not slope gradually, but falls abruptly into a hollow, and the water being very deep, any attempt at landing from a boat or raft is rendered extremely difficult and dangerous.

As may be easily imagined, the melancholy circumstance has caused a painful sensation in the neighbourhood. On Wednesday, Mr. Eagles, the county coroner, held an inquest on the bodies. The following witnesses were examined:- Elizabeth Bayes sworn: I am the wife of Josiah Bayes, of Sharnbrook. I knew the three deceased, George Prentice, Sarah Prentice his wife, and Ann Stocker. George Prentice was an agricultural labourer; Ann Stocker was sitting in my house on Monday afternoon last.

The sister, Sarah Prentice came to us and called her and she went out. I followed to see what Sarah Prentice wanted her for. She said she wanted her to go with her on the raft, in order to keep her husband from the public house. It was Sharnbrook feast.

The raft is on the River Ouse near the viaduct. The raft was laid down by the men forming the railway. It is composed of a few planks nailed together. It does not extend across the river, but is pushed across. Ann Hayes sworn: - I am the wife of Charles Hayes, a platelayer, living at Sharnbrook close to the river and railway. I knew the three deceased persons. Monday was Sharnbrook feast. There is a raft on the river about half a mile from Sharnbrook village. About three o'clock on Monday afternoon last I was at my cottage door. I saw the three deceased persons pass my door and go down to the rafts. There is a large raft and a small one. The large one is called a punt. It consists of more than a dozen planks fixed together.

The three got on to the large raft. George Prentice got off afterwards and got on the small one. The two women went after him on to the small one. The river is about 40 yards wide at that place. George prentice took the bat to push them across, and when they had reached the middle of the river, I saw the water flowing over the planks. Prentice tried to turn them to push them back to the shore. When they got back close to the side I believe I saw the two women jump or try to jump on to the bank. I heard a splash and missed the two women. George called out "Dont helloa" and immediately jumped in. I went for help immediately.

The first person I saw was about a hundred yards off. A man named Burr and several others ran immediately with me to the water and soon after the deceased man's hat and one of the women's bonnets was found. It was an hour before the bodies were got out. George Prentice tried to save his companions. The deceased women screamed very much. I believe the water to be deep where this happened. The deceased George Prentice did not seem to be tipsy. I thought it dangerous to take the women on the raft, and I thought it was in consequence of what I said that Prentice turned back when crossing the river. The jury returned a verdict of accidentally drowned.

http://www.prenticenet.com/things/articles/uk_bedfordshire_times_18jul1857.php?c=2

Sharnbrook Theatre Background

Daniel Hipwell took over Stoke Mills (The Mill) in 1817, and it stayed in the family until 1969. There were three generations of WILLIAM Hipwell, one or all of which could have been called **Billy**. The last William Hipwell died in 1986 aged 76. ABF foods owned it from 1961-69. It became a theatre in 1974 and the oldest part of Mill standing dates back to 1703. The Mill restaurant next door was originally the owner's house, and they owned a small industrial area over the road too.

The theatre has long been renowned for its ghostly sightings. There's the Grey Lady in the Clubroom, whose footsteps have been heard pacing between the rows of seating. Shining orbs and a hooded figure have also been spotted before in the foyer, often after someone has been rehearsing an especially emotional scene.

It's not unusual for wardrobe items to go missing during productions either, with costumes and props often turning up in unusual places. These practical jokes have been attributed to 'a mischievous little girl', identified by a clairvoyant who once visited the theatre.

Pre-Investigation

The Clubroom

19:45 As soon as Dee has greeted fellow members of LPS, she hears (psychically) a woman greeting her very clearly with a warm “Welcome” in her right ear.

20:12 During the prior Investigation walk around, Sarah heard a rapping in the foyer area by the door to the water wheel. Andy F was opposite her but did not hear it.

LPS Members were then organised into four groups to cover as much of the location as possible

Team 1 – Andy F, Kieran M and Shelly M.

Team 2 – Andy G. Paul S and Callum G.

Team 3 – Elaine E, Dee L and Sarah C

Team 4 – Kerry G, Loretta and Graham Y.

Foyer Area

Team 1 Foyer Investigation

Initial Set up Kieran, Shelley & Andy set up digital recorders 2x Cameras, Laser grid pen covering the wall next to the outside door.

20:20 Begin EVP Session. No responses to the initial EVP session.

Kieran starts the SB7 Spirit Box- No voices came through

Kieran the starts experiment with noise cancelling headphones listening to the SB7, Kieran moves to the ticket office so he cannot hear the questions being asked by Andy and Shelley.

Andy & Shelley continue to ask questions – No response recurred.

Andy starts the Ovilus 3 device.

Shelley get the touch sensitive ball out which flashes to try an prompt activity.

As Andy sets up Ovilus Kieran hears a female scream come through the SB7 over 5-6 Sweeps. Ovilus says “Haste”, “Africa” then “Bottle”

Andy & Shelley ask for their energy to be used

Ovilus says “squeeze”, “Harvest” “Observe” in quick session.

Shelley asks “do you watch the water”

Ovilus replies “possible”....”Hug”

Shelley asks for them to give us a hug

Andy asks for the spirits to open the door behind Shelley.

Ovilus says "Wide"

Ov says "Solo"

Shelley and Andy ask if related to theatre, Andy asks to use the energy to make something move, tap Kieran round the corner, Shelley says go tap Kieran.

Andy- "we're going to focus on Kieran, Go touch him"

Ovilus - "sent"

Andy- "Tap Kieran"

Shelley- "Touch him anywhere you want"

Ovilus- "MURPHY"

Shelley- "Yes, that's right. That's our Surname"

Ovilus- "Although".. "Foliage"

Kieran hears another Scream through the SB7 6 Sweeps

Ovilus- "Mommy"

Shelley- "I've gone cold feels like sparks going up my back"

Ovilus- "Sunrise"... "Carol"

Andy- "are you Carol Murphy"

Shelley- "come talk to us, talk to Kieran he can hear you"

Olivus- "Run" ... "Country"

Andy- "did you have an accident"

Shelley- "Did you play on the country"

Kieran- SB7 "Slip"

Olivus- "Climb"

Kieran comes back into the room explains about screams. "Pick up... Slip. Water"

Kieran Feels drowsy, Shelley agrees when she first came down she felt like she couldn't breathe.

Shelley "are you still with us"

SB7 ended.

Olivus- "Sound"

Shelley- "Did you find something?"

Kieran- "Did we find the answer?"

Andy- "Were you killed here?"

Ovilus- "Outside"

Kieran- "Did you slip into the River, was it you I could hear screaming?"

Andy- "Did you drown?"

Ovilus- Starts to use random words.

During EVP session review Questions which had responses....

Shelley- "Do you know who we are?"

EVP- response unknown

Shelley- "Do you have a connection to anyone here?"

EVP Response- Kieran

Shelley- "Why did you say Murphy?"

EVP Response- "Get the boy, get the boy."

20:36 Temperature check is 8c.

20:45 Team 1 vigil ends

Team 3 Foyer Investigation

21:10- vigil in foyer

Dee seats herself in the main foyer, as this is where she feels the most energy; it is by far the most 'active' area in the whole building for her. Sarah and Elaine seat themselves in the small room adjoining the foyer (leading to the Box Office and the 'water wheel' room).

21:15- Sarah was sitting by the doors to admin/box office/water wheel. Sarah heard a coughing noise and voices clearly talking

21:16 - Dee immediately feels a vibration in her chest, as though a mobile phone is on vibrate. She checks to make sure her phone is completely switched off (it is). The sensation in her chest makes her feel like her chest is being squeezed.

21:21 - Dee feels a sharp pain right in the middle of her lower abdomen, just below her belly button. It only lasts second or two, and is not something she has felt before.

21:28 - Dee is startled by a really high-pitched sound in her ears like an alarm or a very shrill squeal. It happens a couple of times.

21:29 - movement above us- Sarah could hear an announcement in a muffled male voice

21:33 - Dee hears the name "John" in her head three times. She is puzzled, because she also feels some kind of religious reference to St. John. She cannot clarify the information in her mind and wonders if it might be a reference to 'ambulance', 'hospital', 'religion' or something. "St. John" is very strong in her mind for several minutes.

21:37

Dee hears the high-pitched squealing in both ears again and it is very disturbing.

21:37- Sarah can hear a musical! And the song "My ole man said follow the van, and don't dilly dally on the way,"

21:43 - Dee joins Elaine and Sarah in the small adjoining area near the Box Office door and switches on her voice recorder, which she places on the small table around which they are all seated.

21:44 - As Dee is telling Elaine and Sarah about the physical sensations she has been experiencing (squealing sound in the ears, vibration and compression in her chest, abdominal pain) she suddenly comes over very dizzy and feels like her chair has tilted to the left. This sensation is very unsettling and Dee politely asks that if a spirit is making it happen, to stop. The feeling passes.

Dee asks out "Are you John? What has John got to do with anything?" after which she is suddenly very confused, because she's suddenly questioning the gender of the 'man' she thinks she was sensing earlier. She can't tell if it's a man or a woman. She asks, "Are you a man or a woman?" Sarah and Elaine suggest that maybe 'he' liked dressing up, or dressed up a lot in childhood.

[The following is a transcription of Dee's actual recording, as there is a possible anomaly on it]:

DEE: Being serious, I can't tell you if it's a man or a woman... [asks out] Are you a man dressing up as a woman, or a woman dressing up as a man? [Dee almost immediately gets an answer in her mind] ...MAN dressing up as a WOMAN.

SARAH: That's interesting, isn't it?

*****21:47 POSSIBLE ANOMALY ON DEE'S RECORDING**

[19 seconds into the 27 second clip submitted with this report: Someone singing briefly, which doesn't seem to be any of the team. This will need to be confirmed by Elaine and Sarah. Dee does not recall having sung anything at that moment!]

DEE: ---Can't tell!

21:48 - Dee hears the high-pitched squealing again, this time just in her right ear instead of both. Just after this, Dee says, “Joan or John? I can’t decide if it’s a man or a woman.”

21:49 - Dee asks the others if they can hear singing. Sarah says she can, and that she has been hearing (stage) musical singing at intervals during the vigil. Dee remarks that it’s difficult with running water (in the next room), because our ears start to hear things in it. Dee mentions again that she thought she just heard singing AND she can’t tell the gender – “it was either a high-pitched man or a low-pitched woman”! Sarah mentions that she heard earlier the song, “My old man said follow the van...”

21:50 - Dee says, “Ok, I’ve just been told that there’s a lady upstairs. This is not the person [I’ve been sensing in the foyer]...and it’s the lady that spoke to me when we first came in...in that room where we meet upstairs in...in the big bright room [the Clubroom]. I don’t know who’s telling me this.” Dee mentions that she has the strong feeling that there are several ‘people’ [in the building].

[Except from Dee’s recording]:

21:51 - SARAH: Right, can anyone else hear voices? Like an announcement. I heard that earlier as well. You know, like coming over a tannoy. A man’s voice. Elaine hears nothing.

DEE: That’s what I...Oh, did you hear that?

SARAH: Yeah. I’ve just heard that again.

DEE: Out – because I’m hearing things in my ears [psychically]

SARAH: I can hear that.

DEE: So you can hear that as well?

SARAH: I can.

DEE: Well, that’s the man I can’t decide is a man or a woman.

SARAH: Yeah, I can hear that.

21:52 - Dee mentions that she can no longer hear the voice.

Sarah suddenly asks if the building has ever had a fire, at which point Elaine mentions that she had picked up on that earlier on. Sarah wonders aloud if the ‘announcement’ is telling people to exit the building.

21:52- Sarah heard another announcement with the same male voice and the feeling there may have been a fire in the building at some point

21:53 - Dee gets the funny chest compression feeling again, like something is squeezing her heart and giving her palpitations.

Dee suggests it might be interesting to do a vigil in the Clubroom, so the recording session ends and the team heads up there.

21:53- vigil ended

Foyer Investigation Continued

TEAM: Dee, Kieran, Shelley

TIME: 00:48-01:07

Dee, Kieran and Shelley sit in the small area near the Box Office to do a spirit box session. After a few minutes of no response, and too much noise from the water gushing in the room beyond, the team decides to switch off the spirit box.

00:50 - Dee mentions to the team that she definitely feels that the energy is different in the foyer area than anywhere else in the venue, and that it doesn't feel theatrical; it doesn't feel connected to the theatre, it feels older, connected to the land.

00:51-00:53 - Burst EVP session 1.

Dee sees a small flash of light down by the recorder during this session.

00:57-00:58 - Burst EVP session 2.

The team decides to move into the main foyer, because the volume of the water noise is potentially affecting the team's ears and the recording equipment. The team sits around the small round table in view of Kerry's camera.

01:02-01:03 - Burst EVP session 3.

During the session, Dee hears a male (?) voice, which sounds like it's coming from the area the team just relocated from. Also, walking around upstairs is heard (other investigators returning to the Clubroom).

Kieran to analyse the recording for possible responses, and to analyse an 'inhale' sound picked up on both his and Dee's recorders at the beginning of the session.

During one of the burst EVP's Kieran asks- "we heard you tell us that you dies in 1929" there is a response which sound like ".F**k you"

Shelley asks – "is there something you'd like to tell us" response sounds like talking but we cannot make out what the voices are saying

Dee asks- "how did you die" again voices are talking in the back ground but cannot make out what they are saying.

Another EVP- The recorder is switched on and placed on the table. Interference is heard then a deep breathe.

Both Dee and Shelley mention how they felt tightness in their chest when in this room. And Dee also mentions the screams she heard, Kieran also received screams on the SB7 in the earlier investigation of the Ticket office.

THE CLUBROOM:
TEAM: Dee, Kieran, Shelley
TIME: 01:20-end of investigation at around 01:30.

The team did not manage to do the planned spirit box session, as other investigators began to pour into the Clubroom from the theatre auditorium, where they had all been participating in/observing a Ouija board session (which apparently yielded excellent results).

One odd thing to note is that before other members began to arrive in the Clubroom, Dee placed her bag securely on the chair she had been using in the Clubroom periodically throughout the evening and went to the other end of the room with Kieran and Shelley to observe Kerry's camera monitor. Suddenly a loud noise was heard at the far end of the room. Investigation revealed that Dee's handbag had been knocked off the chair and was upside down on the floor beside it. Dee is certain that she had placed the bag securely on the chair (and it was not near the edge). Not conclusively paranormal, but odd nonetheless.

Bar Area Team Investigations
Team 1 Bar Area Investigation

20:55 Investigation of Bar Area begins

Andy suggest sitting quietly for a while.

Shelley sets laser pen and camera pointing down the bar, Kieran moves to top end behind static camera sits in the chair sets up digital recorder and SB7 with headphones.

Kieran hears the following come through on the SB7 through the noise cancelling headphones.

Kieran- "struggling to hear you, can you say that again" "what's your name" Kieran hears a lady coming through "have you got a name please talk to me?"

SB7- "water"

Kieran - "What about the water"..... "Was someone drowned here in the water was it an accident"

SB7- "Very sad"

Kieran- "it's very sad, ok I understand that"

SB7 "Why"

Kieran- "Why do I ask? I'm trying to find out what happened"

SB7-"Crime"

SB7- "Crying"

Kieran- "Who's crying"... "What's that question?"

Kieran then asks Shelley to ask Questions.

SB7- "Water...Died"

SB7 – “Three ... people”

Shelley- “did you die in the water...Was it an accident. Did you work here?”

SB7- “Watch”

Kieran- “Did you watch it”

SB7- “Violent” ... “Yes””Drowned”

Kieran- “Who killed someone”

Kieran asks Shelley to listen as 4 voices coming through; Shelley takes over listening to SB7.

Kieran- “Tell me what happened on the water”

SB7- “Stuck”

Kieran- “What was the name of the person, can you give us a name of the killer or the victim”

SB7- “Door”

Kieran- “Are you near the door, standing near the door”” I can see the river from here?”

SB7- “LIED”

Kieran- “Did someone lie about it”.....”Was it passed off as an accident but it wasn't”

SB7- “Drowned....Died”

Kieran- “Was it a child”

Kieran moves towards the door. “Come forward...was it a child? ... Did the lasers just move?”

Andy-“No... Cameras on it”

Kieran-“Was it a child who dies or an adult”...”we know it was a crime”

All goes quiet.

21:15 Investigation of Bar Area ends

BAR AREA:
TEAM: Dee, Kieran, Shelley
TIME: 01:18-01:20

Dee, Kieran and Shelley move upstairs to the Bar Area to do another burst EVP session, but this is interrupted by the sound of someone in the Clubroom (adjacent).

01:19 - Dee mentions to Kieran and Shelley that the lady who 'welcomed' her on arrival in the Clubroom is still in there. Shelley explains to Dee that just before the initial walkthrough, she had left a doll on top of her things in the Clubroom and when she got back from the walkthrough, the doll was on the floor.

01:20 -

Just as the team is about to relocate to the Clubroom for a spirit box session, Elaine pops her head in to the Bar Area to ask if we'd opened a particular door. This was not the case, as Dee, Kieran and Shelley had come up the stairs from the Foyer and turned right into the Bar Area instead of entering the Clubroom.

Corridor from bar area to downstairs Team Investigations

Team 1 – Corridor Investigation

21:16 Kieran is using a ghost box and asks "can you tell us your name?" and a woman's voice comes through saying "Murphy". Kieran asks "did you say Murphy?" and the same voice comes back as "yes".

The Auditorium Team Investigations

Team 1 Auditorium Investigation

Experiments set up- mini full spectrum camera on the stage stairs, laser grid pen on a stage wall with camera filming, SB7.

During the theatre investigation Kieran recited Macbeth play quotes to try and prompt activity. Nothing was captured on Kieran and Shelley's equipment for this period. Shelley walked amongst the back rows using the SB7, The only voice that came through said "Hello". There were cold spots around the back few rows and a charge of electricity.

Whilst leaving the theatre Kieran heard footsteps behind him walking across the top of the steps, Kieran and Andy go back in, Andy feels static charge and cold spots. Kieran drags feet across the floor to re-create the sound he heard, matched identically.

Team 3 Auditorium Investigation

Elaine sat on the stage with Dee and Sarah sat in the seats.

23:05 Vigil Begins

22:15 Sarah heard a musical again/ wartime music/ chorus line music.

Sarah saw A LOT of movement on the stage balcony- flashes of light in front and behind objects. All of us were in the theatre and in view at the time

23:15 Elaine see's someone sitting in the seats at the back of the theatre on her right and see two flashing lights in the same area.

23:21 Elaine has the uneasy feeling and feels someone standing behind her.

23:35 Elaine hears footsteps on the stage coming from behind her, this was not coming from the team in the changing room.

Team 4 Auditorium investigation

The team first start out sat on the stage of the theatre with the Rem Pod and K2 Meter, the group start out relaxing and taking about what they know about the Theatre, The group relax and sat quiet for a moment and asked for Spirit to come and communicate this evening, with a stroke on the face, tap knock.

The team was getting some noise from next door but they were able to eliminate the noise. Kerry and Graeme started feeling a draft in-between them and then Kerry felt a shiver right through her. Kerry saw a flash of light behind Loretta. Loretta asked spirit to come closer to her and touch her. Jessica felt a pain in her shoulder near her neck and it was burning. Kerry asked spirit to stroke Jessica's face, or anyone's face.

The team heard a knock but realised that it was next door in the changing rooms where another team was at the time. But then the team heard a knock near the emergency door where there was no one near there. Jessica asked for another knock. Loretta asked spirit to maybe throw something near us, not to be afraid come close and communicate with the team

The team heard a knock and asked spirit to knock again. Graeme and Kerry could see someone sitting in one of the theatre seats up the top and asked the spirit to come down and join the team. Kerry kept getting the name Billy, Graeme asked if it was a little boy and if he would like to come down and play games. Kerry asked spirit to make a noise, spirit responded with a tap which the group heard, and then the group heard a knock from a different area, then another tap was a lot clearer on the EVP.

The team sat quite for a moment to see if we could hear any more noises and the Loretta asked for some noise, the team heard a knock, Loretta asked spirit to make the noise louder. Loretta asked spirit to communicate with the team as they have come to speak to spirit and not a show, the group then heard a dull knock. The team decided to move the rem pod out of the circle and to the top of the stairs entering the theatre. The K2 Meter was moved nearer to the exit door on one of the chairs.

Loretta asked spirit to go near the Rem Pod to make it flash, the group heard a tap which could be heard on the EVP. Jessica heard two taps near her, Loretta looked at her phone as she had a name written down by another paranormal investigator had got when he went to the theatre which was John Tunny. Graham asked if John Tunny was here and which the team heard a footstep. Loretta saw a light at the top of the theatre and asked if spirit could make a noise for us. Kerry asked spirit to come close not to be afraid, the team heard a noise again near the emergency door. Loretta asked to make it cold around them; Loretta felt the left side of her face go cold.

Kerry and Jessica felt a breeze around her too. Kerry saw a figure on the stairs going up the top stage; Jessica said she felt drawn to that area. Graham asked if it is John Tunny to make a loud noise. Kerry heard a voice saying "you're my entertainment". Kerry was unable to see someone sat in the chair in the theatre.

The team decided to go and sit on the theatre chairs. Graham went to go and sit in the chair they saw the figure in and it looked like someone had been sat in it as all the chairs were completely covered with curtains but that chair was dented. As soon as the team sat in the chairs they heard a knock, Kerry asked for the spirit to knock again and it did. Kerry felt a breeze on her face. Kerry asked spirit to make a noise. Jessica felt a breeze on her face and the Rem Pod flashed green. Kerry asked spirit to go

near the rem pod again, the rem pod flashed green, and this carried on with 46 taps. The team asked spirit to either tip or pick up the rem pod. The walkie talkie went off and the rem pod stopped for a moment then started up again tapping. Kerry checked the Rem Pod to make sure it was not malfunctioning but it carried on tapping. The team decided to move the Rem Pod on to the stage where it was very cold!

The team heard another knock. Loretta asked spirit to go to the Rem Pod and make it flash again, The Rem Pod did not flash. Graham asked if that was John Tunny on the stage and is that where he belongs. Kerry asked if Billy was there. Loretta asked if they were happy about Kerry moving the Rem Pod down on the stage if so flash the Rem Pod lights. Kerry and Graham were warm and Loretta was freezing cold. Loretta went and got the Rem Pod and brought it back up to the top of the stage to see if it would respond again. Kerry and Loretta asked for spirit to go near the Rem Pod or to touch it, nothing happened. Loretta asked for a noise or to throw something near us. Kerry felt a cold breeze go past her face. Loretta asked spirit to touch one of us. Graham asked spirit to touch one of us on the ear. Loretta asked spirit to scare Graham and to touch his ears. Kerry felt the spirit had moved.

Kerry asked the team to move up to the top stage of the theatre. The team left the Rem Pod at the top of the stairs. The team looked at the chairs as they were going down due to seeing another chair as if someone had been sitting in it so we checked other chairs and nothing. Kerry asked for spirit to go to the rem pod and make it flash. The team heard a bang coming from the side door which could be heard on the EVP. Kerry asked spirit to try and move one of the chairs that are on the stage and the Rem Pod Flashed green.

Graeme could see someone sat on a chair at the end of the row where we were sat. Kerry could also see it. Kerry could see a spirit moving around the theatre chairs, also a flash of light where Graham could see someone seated. Jessica and Loretta asked spirit to sit in the chairs to make a dent. Graham asked if the spirit was an usher. Loretta asked if the spirit used to sell ice cream, or liked working here, Graham asked if the spirit had a favourite seat to sit in, the rem pod flashed green. Loretta asked spirit to go and sit in that chair and make a bit dent. Kerry felt her throat very dry as if she was somewhere dusty. Loretta asked if spirit used to work here, come to the shows, used to own the building. Kerry asked spirit to make a noise of to flash the Rem Pod if they were still here.

Nothing more happened so the team made their way to the dressing room. When the group were making their way out they noticed that two chairs had been slightly uncovered. The group entered the dressing room area which was freezing they called to spirit to move the covers off the chairs in the theatre or to sit in some chairs to make a big dent. Kerry asked spirit to see if they could go near the Rem Pod and make it flash.

THE AUDITORIUM:

TEAM: All members

TIME: 22:45 for approximately 20 minutes or so

Andy F asks everyone to attend the theatre auditorium for an experiment in the dark (apart from the green safety lights). Everyone sits quietly and observes the environment – two members on the stage and the rest spread out around the auditorium.

22:51 - The only thing Dee feels is worth noting down is a cool breeze across her face from left to right. She senses absolutely nothing physically or psychically at all.

Everyone leaves to pursue vigils elsewhere and Dee, Elaine and Sarah decide to stay in the auditorium.

23:29 - Dee experiences five or six pulses of sharp pain above her right eyebrow.

23:31 - Dee and Sarah are seated on the right of the auditorium about half way down and near towards the wall end of the row. They see a flash of light then immediately following it, a loud 'ping' is heard on the ceiling gantry above them.

23:33 - Another metallic 'ping' is heard above Dee and Sarah, like a small object is being thrown at the metal.

23:36 - Dee hears what sounds like light movement on the steps on the stage behind the chairs that are placed there.

23:39 - Dee notices a shadow move on a section of white wall at the right hand side of the back of the stage. She tries to debunk this, but cannot recreate it.

Dee and Sarah witness several strange moments of shadow play on the same section of white wall and cannot work out what is causing it.

23:48 - Dee, Elaine and Sarah leave the auditorium.

Dressing room Area Team Investigations

Team 1 Dressing Room Investigation

23:10 Equipment set ups- EVP recorder, Childs doll, flashing ball, sprit candle, mirrors, two twist top Maglite torches.

Andy explains to Shelley about scribing and what is involved, Andy & Shelley conduct individual scribing experiments. Sitting quietly for a number of minutes, Shelley sees her face change to an elderly lady with dark hair and brown eyes. Shelley has blonde hair and blue eyes.

This causes Shelley to react and look away at the same moment Kieran hears a knock and one of the Maglite torches illuminates. Shelley describes the face to Andy. Andy tells Shelley that she doesn't have to do it, to which an EVP is captured talking over Andy which sounds like "Yeah" or "scared". Andy and Shelley continue discussing about how the experiment has been very successful over the years, During this time another EVP is captured- a childlike voice which we believe to say "Scared her"

Kieran conducts the Torch experiment and asks a series of questions. Whilst Shelley is describing her experience one of the torches lights up after Kieran asks "if that was you that scared Shelley" Shelley now joins Kieran with the torch experiment.

Kieran asks for the spirits to come forward "is there a lady "and switch the lights on – the red torch lights up.

Kieran asks for the light to be switch off, the light flickers then goes out. Shelley conducts the SB7 experiment with headphones and hears "hello" and the blue light comes on.

Kieran- "that was my blue light, thank you."

Kieran continues to ask questions, the light flicks and Kieran asks to keep going until it turns off.

Kieran asks “were you thrown off the bridge” the blue light blinks.

Kieran asks for the light to be turned completely off, the light flickers and goes off, Shelley hears “it’s gone” through the SB7.

Kieran continues to ask questions receiving no response until he asks “how old were you?” “If I say some numbers you can light up the torches when I get to the right answer”.. “Were you 10, 11,12,13,14,15” the torch lights up.

Kieran encourages the spirit to turn the light off.

Kieran asks the spirit “were you thrown off the bridge up the river.”..... “Did you take her own life”. To which the torch lights up. Kieran again encourages the spirit to turn the light off.

Andy joins the torch experiment. Andy mentions he saw wisps of smoke going across the mirror, eyes that were there and then not.

Kieran asks “are you with me” and the torch comes on. Kieran tests the area on the floor by stomping to see if that caused the light to come on and his actions cause no reaction from any of the equipment.

Kieran asks for the torch to be switched off, which takes some time. Kieran- “ill only know you’re here if you turn the torch off when I ask please”” I want to talk to the young lady that died in the river... I know your here” the light goes out.

Team 3 Dressing Room Investigation

20:25 – Vigil Begins. Dee, Elaine and Sarah seat themselves at the stage left end of the dressing room. They decide to sit quietly for a while to accustom themselves with the atmosphere. Dee initially senses nothing much in the room. The team tries chatting and laughing to drum up some energy.

While the team was asking questions Elaine see’s a white flash of light on Dee’s right arm. Elaine and Dee both got up on different occasions to have a look at the side door by the stage as we both see a figure standing in the doorway this was not any of the team that was in the theatre. We all heard the sound of the wooden floor creaking. Dee got up and tried to recreate it without any success

20:52 Elaine see’s a figure of a girl in the mirror opposite.

20:45 Dee sees a flashing white light (kind of like car headlights) traverse along the wall from the top of the white cupboard doors to above the long mirror. The team tries to debunk the lights as reflections or equipment/safety lights; the lights could not be replicated and do not appear in the area again.

20.53 - all three of us saw the reflection of a figure in the mirrors. The figure would have been over the far left hand side of the room (standing looking at the stage, the far left side of the dressing room at the back) It was fleeting

20:54 Dee and Sarah hear what sound like footsteps just outside the open door near the wooden steps that lead somewhere up above the stage (and which no one is allowed to ascend for safety reasons). Another team is seated on the stage, but no one had left the stage.

20.55- heard a tick/foot step? Sarah had seen movement by the side door a couple of times

20.58-Sarah felt like she had a cobweb on her face

20:58 Elaine sees a flash of light in the same mirror that the young girl was seen in earlier.

21.05 - vigil ended

Basement Area Investigations

Team 1 Basement Investigation

21:55 Team 1 undertake a torch experiment and a EVP experiment in which the torch is observed to light up and respond to questions and the sound recorders pick the following response when Kieran asks “do you like to jump out and scare people then jump out on me?” A man’s voice is heard through the sound recorder responding to the question by saying “no”.

Andy, Shelley and Kieran went down to the basement spent 10-15minutes in the prop area with SB7, VP recorders.

Andy asked for something to walk through the door – Potential Orb seen leaving the door seconds later.

The team move to the larger part of the basement and Kieran sets up digital recorder and two twist top Maglite torches on the edge of the table as well as the ball. Kieran asking questions for Torches to be used as yes no answers, red for yes blue for no.

Kieran asks if anyone is present Red torch illuminates, Kieran asks for torch to be turned off this happens after prompting a few times and stays off, Shelley who is filming crouches down to record in front of a set of double doors which lead to dressing rooms with theatre’s wardrobe which are locked from the outside, no access to this room from any other way. Shelley sits still for 5-10 seconds which is documented on the camera. The doors then bang pushed towards Shelley from inside that room causing Shelley to fall over, as the doors bang one of the torches light up, Kieran asks if someone can turn the light off. The light turns off. Kieran asks if the light can be turned back on. Light goes on after 5-15 seconds. No other activity to report in the basement.

Team 2 Basement Investigation

Whilst entering the props area the sound of like wind charms or bells were heard by Paul and callum. Echvox session in same area a very strange voice came through different to anything else and in a posh accent said HELLO when we was asking out. The team also got the name Edward through the machine on several occasions.

Team 4 Basement Investigation

The team made their way down to the basement, Firstly started off in the store room, it was very cold and Lorretta was shivering, Kerry asked if there was spirit that would like to communicate with us, via Rem Pod, Ovilus or a tap or Knock, Camera was playing up as it was very cold!

Olvius came up with Shift, Kerry could get a feeling of spirit peeking through the doorway and Graham felt the same, the group heard a noise like “Woooooo”. Lorretta encouraged the spirit to make the noise again. Kerry could see someone near Graham a dark shadow next to him, as if spirit came to have a look at what we were doing. Kerry could hear talking but was not clear. It went quiet and the team made a move round to the rest of the basement, The Olivus got “Band” Kerry could feel someone against the wall in front of her, Kerry asked spirit to come closer but spirit would not move, Lorretta asked spirit to go to the Rem Pod and touch it so it makes a sound but nothing. Kerry felt the spirit hurt

themselves in the basement, The team was not getting nothing for a while so made their way to the bar, the team looked around and Kerry had the Olvius which said “David” and then “Black “Power”through”together”please”us”dash”gasp”.

Auditorium Ouija Board Experiment

Following the last break of the night, Some LPS members went to investigate the spiritual screams coming that had been heard through sound equipment from a nearby river bridge (see further below). The rest of the investigation team made their way to the stage of the theatre to do a séance with the Ouija board, Loretta, Callum, Kerry and Jessica were the ones doing the board and Andy F filmed from the above gantry while others observed.

During the session it transpires Edward was a spirit who hung out in the theatre. Seemingly Edward used to bring his wife to the Theatre for enjoyment. At one point a serial number was spelt out and Loretta asked whether this was his identification number from the navy or war to which the answer was yes. He confirmed that he liked it when people were in the Theatre and he was quite happy for us to be there.

During the session two heavy doors in different parts of the building simultaneously slammed close and made everyone jump out of their skins. When a couple of the men tried to open them-they could open them with no trouble but they kept instantly falling closed again but very slowly. These attempts were repeated numerous times. Once the Ouija session had finished the men tried again to keep the doors open but this time they would happily stay in the almost fully open position with no trouble. The only way to debunk this would be to ask the Theatre Management whether there's a timer device fitted to these doors therefore explaining this situation.

All the chairs in the Theatre had been covered with curtains to protect them. On the way out of the Theatre following the Ouija board session, Loretta noticed 2 of the chairs had been uncovered which she was 99.9% sure were actually fully covered earlier on in the evening. Both Kerry and Jessica agreed the same.

Ouija Board Transcript

Kerry opened the board with asking spirit to communicate and to use the energy around them, to use the energy through the white light,

The team felt a slight movement quite quickly,

Kerry asked for the spirit to move to yes, which it went to NO,

Kerry asked to spell out your name, UBCAREFUL, The group was not sure what it meant – YOU BE CAREFUL?

Kerry asked for the spirits name, Went to NO,

Kerry asked for the spirits name, went to YES,

Jessica asked what is your age spirit went to 46,

Jessica asked for a name, CSC7

Loretta asked was that your number, went to yes

Loretta asked if the spirit was in the army, went to yes,

Loretta asked if the spirit worked here, went to yes,

Loretta asked was you working here when it was a theatre, went to no

Loretta asked was you working here when it was a mill, went to yes,

Loretta asked did you die here in this building,

Jessica asked did you die in the war, went to No

Loretta asked can you tell us the year that you died, went to 1944,

Loretta asked did you die in this building, went to No

Loretta asked did you used to visit this building when it was a theatre with your family, went to yes

Loretta asked did you visit this building when it was a mill, went to yes

Elaine asked if the spirit died in a fire, went to no

Loretta asked if the spirit was a man, went to yes

Loretta asked if it was Billy went to no

Loretta asked if it was John Tunny, went to no,

Elaine asked if it was Peter, went to no

Loretta asked if he knew john Tunny went to no

Loretta asked if your name was Edward, went to yes,

Loretta asked if people used to call him Ted, went to no

Loretta asked were you in the army as well and the mill, went to yes

Paul asked to see if it was the person talking to Him, Andy and Callum downstairs, went to yes

Callum asked if he was the person that touched the back of his neck, went to yes

Kerry asked if the spirit asked if the spirit suffered from a throat problem, went to yes, Kerry asked for the feeling to be removed which it did,

Loretta asked if the spirit liked people being here, went to no

Loretta asked if the spirit likes it when its nice and quiet,

Paul asked if the spirit prefers if downstairs, went to yes,

Callum asked if this is the spirit that followed him downstairs, went to yes

Loretta asked if he made the rem pod go off, went to no

Loretta asked do you get lonely here, went to no

Loretta asked if there are more spirits here, went to yes

Kerry asked how many, went to 3

Loretta asked if one is called Billy, went to yes

Loretta asked if there was a lady spirit here, went to no

Jessica asked if Billy is a little boy, went to no

Elaine asked if Billy is a cat, went to no

Loretta asked so there are 3 of you Edward, Billy, and one more? Went to yes

Loretta asked to spell out the 3rd spirit went to "D (This is at the point where the doors slammed shut).

Loretta asked do you know what made the doors slam shut, went to yes

Loretta asked do you know who made the doors slam shut, went to yes

Loretta asked would you be able to open those doors again, went to no,

Loretta asked if he had opened the door downstairs earlier on tonight, went to no

Paul asked spirit to touch the green light on the K2 meter, went to no,

Kerry then felt the spirit getting slightly agitated and asked the spirit to calm down

Loretta asked spirit to go to the green light, went to no

Loretta asked do you have a message for anyone here, went to BE CAREFUL,

Kerry felt spirit getting tired and asked to use the white energy light

Loretta asked is there anyone here that has to be careful, went to DAVID

Jessica said that the team had got that earlier on the Olivus

Jessica asked is David alive, went to yes

Jessica asked why does David have to be careful, went to ALIVE

Kerry asked if it was her brother, went to no

Callum asked if it was him, went to no

Kerry asked if it was her dad, went to no

Loretta asked if David worked here, went to yes

Loretta asked would you like us to warn David, went to no

Elaine asked is David disrespectful, went to yes

Loretta asked do you like David, went to no

Loretta asked do you have many friends, went to yes

Loretta asked do you like us being here, went to yes

Kerry felt another spirit trying to barge in,

Loretta asked spirit to make a noise, went to yes

Loretta asked for spirit to make a noise now, went to yes

The group was quiet for a moment

No one heard nothing

Paul asked if it was Edward that said hello downstairs, went to no

Kerry asked for spirit to make a loud bang,
Kerry asked spirit if it was tired, went to yes

Paul asked if he knows the man in seat number 13, went yes

Loretta asked which row it is, went to A

Kerry could feel the spirit was getting very tired,

Loretta asked if spirit would like us to stop, went to yes,

The group said than you very much for the communication

Observer's report of Ouija Experiment

Apart from the first couple of words/letters, Sarah C took notes of most of the conversation in the session. Loretta did most of the asking of questions.

A man aged 46

C S E 7? Is this your soldier/ army no?

Yes

Did you work here?

Yes

When it was a mill?

Yes

When it was a theatre?

No

What year did you die?

1944

Did you visit here?

Yes

(group went through a few names – all no)

Is your name Edward?

Yes

Did you talk to Paul/Andy/Karen?

Yes

Did you speak to others/??

no

Do you like it when shows are on and there are lots of people?

No

Are there other spirits here?

Yes 3

(spelt out Billy and was asked repeatedly about other names but he didn't spell out any more)

Can you let us know you are here by making a noise/tapping someone/ moving something

At this point, both the double doors from the stage to the dressing room, and the single door on the right hand side BANGED shut at the same time. They had been open the entire investigation prior to this.

Was that you Edward?

Yes

Thankyou

(stunned talk between the members)

Andy G tried to push the doors back on their magnates but they wouldn't stay open

Letters BECR Loretta asked Does someone have to be careful?

Yes, David

Is David alive? Does he have to watch out?

Yes

Group asked if David was a brother or a middle name to any of them- no answer

Sarah said to ask if David works here?

Yes

(and) Is David disrespectful?

yes

Letter A

Do you know who sits in the seats at no 13J?

13A

Loretta said are you tired, thankyou

Bye bye

01.15- end session

Paranormal Incidents experienced during break time

During the break period Kerry and Callum went downstairs to get a case Kerry had left down there and as they were walking down the wooden steps they stopped and two more footsteps carried on down the stairs which were not from Callum nor Kerry, they both heard it loud and clear.

Sharnbrook River Tragedy Investigated

THE BRIDGE OVER THE WEIR (external)

TEAM: Dee, Kieran, Shelley

TIME: not noted, but just after midnight

Dee accompanies Shelley and Kieran to the bridge to follow up on some interesting experiences they had earlier in the evening by the bridge.

On approaching the bridge, Dee becomes increasingly anxious. She does not sense a particular presence. She is, however, drawn strongly to the bank about 30m from the bridge. The team heads towards the area, but nothing is clarified for Dee aside from being drawn strongly.

Kerry could only feel the Little boy that had been following her all night, Shelly said that is was a lady which she felt was around this area and not a good feeling, Kerry said that she does feel a bit sick when going near the bridge or coming off the bridge.

The team decides to head back inside to the Foyer for some burst EVP and spirit box sessions.

Post Investigation

There is a number of light anomalies caught on film in a number of areas in the theatre and more so in the bar area. Please see LPS Website film page

There is also some good EVP response to questions asked by LPS investigators again please go to the LPS EVP page to listen to this.

Photographs can be viewed on the LPS photographs page

All information relating to the above can be found by visiting www.lutonparanormal.com and going to the sharnbrook pages.

Summary

Most of the LPS Investigators experienced some form of paranormal activity either at the time or it was recorded on our media equipment. The surprise of the night was the contact made with three poor souls who drowned in the nearby river and this was supported by historical evidence.

After researching the river and bridge area, we found a newspaper article which involved three drownings that took place at a harvest festival 2 ladies and 1 male all of which perished after entering the water. The location of this report is up stream approximately 500 meters where the railway crosses the river. Reading through this article after the event makes the Ovilus and SB7 responses very clear that we were in contact with one if not all three of the people this article is about.

Post Investigation Research

An investigator discovered that an Edward had an accident at the mill on the 17th August 1938 and died in hospital on the 21 August from shock and phenomena.

There is a worker currently at the theatre with the name David

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