

Investigation Report



Investigation Site	306 th Bombardment Museum, Thurleigh
Investigation Date	Saturday, 8 th November 2025
Report By	Luton Paranormal Society
Team Members	Andy, Ben, Dee, Gareth, Jim, Lorraine

Historical Background

RAF Thurleigh was built in 1940 for RAF Bomber Command and later became the first airfield in England handed over entirely to the **United States Army Air Forces (USAAF)** on 4 June 1942. It was designated **Station AAF-111**. [ww2db.com]

The **306th Bombardment Group (Heavy)** arrived in September 1942 from Utah. Known as the “**Reich Wreckers**,” they were part of the **Eighth Air Force, 40th Combat Wing, 1st Air Division**. [306bg.co.uk]

Thurleigh became a self-contained “city” with housing, a hospital, chapel, cinema, and gym for about **3,000 personnel**, transforming rural Bedfordshire into a bustling wartime hub. [306bg.co.uk]

The 306th flew **341–342 daylight bombing missions** between October 1942 and April 1945, dropping nearly **23,000 tons of bombs** over strategic targets in Germany and occupied Europe. [americanai...museum.com], [ww2db.com]

They earned distinction as:

- The **first USAAF group to bomb Germany** (Wilhelmshaven, 27 Jan 1943).
- The **first Eighth Air Force group to complete 300 missions**.
- Recipients of **two Distinguished Unit Citations** for missions in January and February 1944. [americanai...museum.com]

Notable events include **Princess Elizabeth naming a B-17 “Rose of York”** at Thurleigh and the Medal of Honor awarded to Sgt Maynard Smith for heroism during a mission in 1943. [306bg.co.uk], [ww2db.com]

After VE Day, the group remained for mapping duties before inactivation in December 1946. RAF Thurleigh later became part of the Royal Aircraft Establishment and eventually Bedford Autodrome. [americanai...museum.com]

The **306th Bombardment Group Museum** opened in **2002** in an original WWII ammunition store building at the former Thurleigh airfield. It serves as a memorial to the American airmen and their Anglo-American legacy. [anglotopia.net], [306bg.us]

Exhibits include:

- **Artifacts, uniforms, mission logs, and photographs.**
- Interactive displays about **B-17 Flying Fortress operations.**
- Personal stories, such as the tragic crash near Bletsoe in April 1944, where nine crew members died. [anglotopia.net], [aviationmuseum.eu]

The museum also features the **306th Memorial**, dedicated in 1982, and continues to host reunions and educational events. [306bg.us]

Pre-Investigation Notes

Dee experiences a warm welcoming feeling upon entering the building.

The Investigation

Session 1: The Back Room

Time: 18:06 – 19:39

Team: Andy, Ben, Dee, Gareth (new member), Jim, Lorraine [NOTE: Guests from 306th Museum, Peter and Sean, joined the session]

Equipment Used (whole team): Notepad; pen; cat (motion) balls; audio recorders; trap camera on back door; video cameras; photography cameras (including full spectrum camera); KII meters; Rem Pods; EDI; EMF box; motion activated robot; Spirit Talker app; all mobile phones are either switched off or on 'Airplane Mode' to stop interference with other equipment;

Ambient Sounds: Intermittent faint extraneous noise from wind against flagpoles outside; distant intermittent fireworks; equipment clicks, beeps and tones; and shifting of the team members.

Team positions:

Everyone is seated around the room: Peter and Sean are seated with their backs against the wall immediately to the left as one enters the area; as walking through the room Ben, Dee, and Andy are seated along the left; Lorraine and Jim are on the right and Gareth is seated at the end of the room with his back to the area where the back door is.

The following is comprised of members' written notes and recording transcripts.

18:06 Start of session

Silent Vigil

18:11 Dee hears a noise and Andy's EMF meter lights up. Nothing caught on audio devices.

18:12 A groan is heard by Dee and Jim; nobody owns up to their tummy grumbling. A faint noise is picked up on Jim's audio device but he discounts this as someone clearing their throat.

18:14 Andy hears a noise coming from the back door.

18:16 Dee thinks she sees movement through the doorway leading into the area of the museum accommodating the makeshift chapel.

18:17 Ben sees a shadow between Jim and Gareth on the wall behind them.

18:18 Dee feels like the team is being watched from both ends of the room.

18:19 Dee and Peter see a shadow dart across the top of the wall in the corner of the display room opposite the green security lights. It isn't immediately obvious what caused it, but it may have been a cobweb on the security light, or an insect. *[NOTE: at the end of the session closer inspection revealed no cobwebs or insects on or near the light – definitive explanation for the shadow not determined.]*

18:20 Ben sees the shadow again on the wall between Jim and Gareth, but it moves the opposite way. Dee becomes aware of a presence standing just beyond the doorway that leads to the Jeep Room.

18:21 Peter catches something moving in the periphery of his right eye.

18:22 Dee sees another shadow in the same area. The shadow is in an area lit by a green light. Gareth checks the light for cobwebs or dust and identifies nothing.

18:23 Jim feels a change in temperature in a particular spot on his right-hand side. Gareth feels the same.

At this time, Ben is recording a video on his phone and captures a dark shadow move across the wall on his device.

18:25 Peter feels something cold move from where Jim is, over to him. Jim notices at this time it has got warmer on his right-hand side.

18:26 Peter mentions that as the team sat down to commence the vigil, he could hear voices, like a mumbling but of people having a party. Jim said he heard the same but didn't say anything as he wanted to rule out water pipes making the noise *(NOTE: There are no waterpipes and this wasn't picked up on Jim's – or anyone else's – audio device).*

18:28 Jim's visual EMF device activates. Jim notices on his digital EMF meter that records Volts per meter (V/m) where the base reading was at 0.3 V/m and went up to 6 V/m at the same time as Ben said about the other EMF meter going off.

Dee mentions to everyone present that before she came to the investigation, she wrote down two words on separate sheets of paper and sealed them in separate envelopes. These were words that came to her immediately as she thought about the 306th Museum. The idea of the experiment is to see if either word is brought up during any of the sessions. Only Dee knows what the words are (see Post-Investigation notes at the end of this report for the outcome of the experiment) and the words are not anything obviously connected with the 306th (to Dee's knowledge).

18:29 Peter sees another shadow in front of him.

Ovilus III/Spirit Talker/EVP Experiment

18:30 Andy switches on the OVILUS III (a device that spirits can allegedly manipulate to choose words from the in-built dictionary) and the Spirit Talker (an app through which spirits are allegedly able to generate words and phrases).

NOTE: The responses from the Ovilus III and Spirit Talker (S/TALKER) are in CAPITALS.

OVILUS III: DOWN

18:31 OVILUS III: HUMAN

SEAN (?): [Calling out] If there are any spirits present, can you please tell us your name.

18:32 LORRAINE: [Calling out] Can you tell us how many of us are here?

OVILUS III: FOUND [strong signal]

JIM: [Calling out] Can you tell us what it is that you found?

S/TALKER: I HIT THE WALL

OVILUS III: SQUEEZE

18:33 BEN: [Calling out] Do you recognise any of us from a previous visit?

Dee sees another shadow up on the wall as before.

OVILUS III: IT/EAT
MUSE

S/TALKER: BOX

Dee is generally sceptical about the Ovilus III and Spirit Talker (and similar apps) and thinks the actual words/phrases are not usually particularly impressive – however, she does find it very interesting that both devices are generating things around the same time, which suggests that they might be picking up the same energy.

OVILUS III: HARVEST [Strong signal]

18:34 SEAN: [Calling out] Do you know me?

OVILUS III: [At the same time] COUNTRY
BIKE

SEAN: [Calling out] Who are you trying to contact?

S/TALKER: THE DEVIL IS REAL
FIVE

OVILUS III: FACTORS

18:35 PETER: [Calling out] Is there someone here called Lonnie?

DEE: I'm hearing "Grant".

18:38 S/TALKER: THEY UPSET ME

ANDY: [Calling out] Is that why you hit the wall?

OVILUS III: TOTAL

ANDY: [Calling out] Who upset you?

18:39 DEE: I'm hearing "Change"

S/TALKER: HAUNTED

ANDY: [Calling out] How many spirits are there?

S/TALKER: BLISSFULNESS

18:40 Dee is sensing a presence to her right over between Peter and the corner (to Peter's right). Peter says it's really cold near him.

S/TALKER: WE HEAR YOU
MY LIFE WAS GREAT

18:41 Peter mentions hearing a moan. *[NOTE: Jim captures this on his audio device and on later review believes it is Lorraine agreeing with something Dee said.]*

DEE: I'm hearing a "Tom...Tom/Tommy"

PETER: [Calling out] How many of you are there here?

BEN: [Calling out] Are you ok with us being here?

DEE: I just heard "not all of us". That suggests that there are quite a few!

18:42 DEE: ...But I feel that they come and go. That they're not all here at the same time.

Jim, Ben and Peter feel a drop in temperature.

S/TALKER: LITTLE

OVILUS III: LOVING

DEE: I would say that this energy over to my right (near Peter) feels...not loving... but not bad.

OVILUS III: AUTOMATIC

18:43 ANDY: [Calling out] Can you give us your name?

DEE: [Calling out] Or one of OUR names?

S/TALKER: WARMTH
CAMERA

DEE: [Calling out] Which camera?

JIM: [Calling out] Will you show yourself in front of any of the cameras?

OVILUS III: THE [Strong signal]

18:44 DEE: Who is standing in the doorway?

OVILUS III: HER

S/TALKER: DIDN'T YOU HEAR MY VOICE

18:45 DEE: There's someone standing in the doorway.

JIM: In the middle of the doorway?

DEE: No, just beyond it...and it's gone VERY dark out there now.

BEN: [Calling out] Why don't you come in?

S/TALKER: THIS IS REALLY WORKING

OVILUS III: PAT

Jim hears the sound of someone taking a sharp intake of air. Ben believes it could have been him
(NOTE: nothing captured on audio devices)

18:46 OVILUS III: METAL

S/TALKER: OTHERS

OVILUS III: D

ANDY: [Calling out] Have you got a message for Dee?

DEE: [Calling out] Well, Dee's aware of somebody!

BEN: [Calling out] Can you give us the name of somebody who is present tonight? In this room currently...

OVILUS III: JIM

The team is impressed! A direct response.

18:47 S/TALKER: WRONG

DEE: So, we've had Dee and Jim now...

Peter mentions that the top of Ben's bag is moving (again) like someone is fiddling with it.

DEE: [Calling out] Why are you interested in the bag? Is there something in there you need?

18:48 S/TALKER: I'M NOT PLAYING GAMES

DEE: [Calling out] We're not playing games either, we're being really serious.

BEN: [Calling out] Would you like to make contact with Jim, or is there somebody else you'd like to contact?

[NOTE: Jim captures an EVP on his audio device placed behind Lorraine that seems to say "HEAR THE BANG"]

S/TALKER: ABOMINATION
HE PUSHED

JIM: [Calling out] If you want to make contact with me, I'm here. You've only got to ask.

18:49 DEE: I'm getting...a cross conversation going on now. There are two people talking to me at the same time! Both male. One's very stern –

A clicking noise is heard by several members; Peter says there is no timers, theromostats or other devices that would make that noise. *[NOTE: The noise is captured on Jim's audio device.]*

OVILUS III: MOMENT

S/TALKER: IT'S UNPLEASANT HERE
MY LIFE ENDED FAST

OVILUS III: FOE
AFRICA

18:50 Gareth hears a tap in the adjacent small room (very back of the building).

ANDY: [Calling out] Who pushed you?

OVILUS III: BURY

ANDY: [Calling out] Do you want to talk to Jim?

DEE: Right, I've got a very stern man here. He's not shouting, but he's got a very loud...kind of demeanour. He's quite stern...This is a no-nonsense, not-really-got-a-sense-of-humour sort of chap.

18:51 JIM: [Calling out] Are you a military man? High ranking senior officer?

S/TALKER: MACHETE

OVILUS III: RAVINE

ANDY: I was going to say, maybe it was a paper machete...

DEE: Oh, Andy!

ANDY: Sorry...humour does well on investigation.

DEE: Not with this chap. He doesn't like it... he's not...

ANDY: Humorous.

DEE: No. Very no-nonsense.

JIM: Did he work here, do you know?

PETER: Have we disturbed him?

DEE: I suspect he did, yeah... and he took it very seriously. You know, he's one of those.

18:52 BEN: [Calling out] Are you the quartermaster?

OVILUS III: SIX

JIM: [Calling out] Are you in charge of this building?
[NOTE: Jim captures a whimper on his audio device just before he asks this question]

S/TALKER: KEYS

ANDY: [Calling out] Did you do maintenance?

DEE: No. I don't think he did maintenance. I'm trying to get him to open up, but he's not. He's "Mmmm!"

ANDY: I think we had contact with a farmer last time...

DEE: This is not a farmer!

18:53 Jim mentions feeling cold around his head and Peter mentions that it is really cold near him. Jim comments that it's strange that when he feels it, so does Peter. Then Dee says she can feel a breeze now and it seems to be spreading out.

S/TALKER: I'M ONLY SIX
FROM 600 YEARS AGO

OVILUS: MAKE

DEE: [Calling out] Make what? What are you making? Making the temperature change?

JIM: I've got a shiver down my spine. And it's cold – I can feel it around my head.

DEE: That's usually a sign that they're standing behind you.

18:54 S/TALKER: SNOOKER

OVILUS III: AMOUNT
OUTSIDE
AWARD

18:55 DEE: [Calling out] Can you knock on the [back] door? Let us know you're here?
[NOTE: This becomes relevant later]

S/TALKER: DON'T FEAR US

DEE: [Calling out] No, we're not afraid of you...and you shouldn't fear us either.
[To team] My legs have gone really cold now...like, tingly.

ANDY: Yeah, it does feel slightly different...

OVILUS III: KITE

18:56 Jim mentions that he thought there was a change in the lighting in the neighbouring room, like it got darker.

DEE: Right...I've just heard what sounds like a radio. Like somebody on a radio.
[Calling out] Are you trying to come through? Are you talking to me via your radio?

S/TALKER: GUEST

DEE: I've just seen that shadow up near that green light again.

OVILUS III: COMMON [strong signal]

18:57 OVILUS III: TREE

ANDY: [Calling out] Can you give us your name?

S/TALKER: THREE

DEE: [Calling out] Can you tell us one of the words that are in the envelopes?

18:58 DEE: Ah! I'm hearing all those voices now ... What is that? It's not the flagpole...

Background banging is heard but is debunked – there are fireworks going off in the distance.

JIM: Something mumbling.

DEE: It's mumbling. Like background voices...

S/TALKER: THIS IS REALLY WORKING

18:59 OVILUS III: PLAIN [strong signal]
VIDEO [strong signal]
GREEN [strong signal]

The Team comments how none of the other devices have activated.

DEE: [Calling out] Can you set off one of the devices – we've got some light-up balls dotted around the room. And if you walk through the doorway to my right there's a device on the floor.

S/TALKER: BETSY

19:00 JIM: That's an old name.

ANDY: It could apply to a plane...

DEE: Ah...hang on a minute... that's resonating... Betsy. Why's Betsy resonating...

ANDY: It's definitely a plane as well.

BEN: We've had that before (previous investigation).

DEE: Have we had that before?

BEN: We did have Betsy come out before.

DEE: It's resonating with me... Betsy.

OVILUS III: FARMERS

JIM: I'm wondering if we're picking up different layers?

DEE: It's very possible.

JIM: Because we've got Andy talking about 'over 600 years ago' when this would have been farmland. And then you've got your authoritative man that you believe worked here, but we don't know what time period.

DEE: My feeling is he is contemporary with this building.

19:01 JIM: So you could be talking about people from different layers.

DEE: Absolutely! And that's the same anywhere we go.

S/TALKER: I'VE BEEN WAITING FOR YOU

OVILUS III: GRANDMOTHER

ANDY: Betsy's a grandmother's name.

DEE: Do you know, every time you say 'Betsy' I get a funny feeling...

ANDY: Maybe we've had it before.

DEE: Well, Peter said we've had it before.

BEN: I think we have as well.

Peter mentions seeing a shadow going from right to left across the large external door.

19:02 S/TALKER: I'M FROM THE 1700s

OVILUS III: UNDER
BURIED

DEE: It's very difficult when you've got two different devices chucking out different words...and none of it really makes any sense. However, I'm finding it interesting that they are chucking out words at the same time.

OVILUS III: APART [strong signal]

Jim calls out asking the presence to set off one or both devices near the fire exit (back door).

19:03 OVILUS III: SUMMER

DEE: I'm not hearing those voices now.

Peter mentions hearing a high-pitched whistling. *[NOTE: This is not captured on audio]*

S/TALKER: I'M VERY SHY
DON'T BE ALARMED

19:04 DEE: [Calling out] Well, please come into the room with us. Introduce yourself.

OVILUS III: BEAT

Lorraine mentions that she is feeling a cold spot/breeze. Gareth also feels a coldness. Lorraine takes Jim's digital EMF meter and gets a fluctuation of V/m in the area.

19:05 OVILUS III: LIGHT

19:06 ANDY: The funny thing is, the air pressure has gone from 5.7 to 5.8

OVILUS III: APPEAR
RABBIT

DEE: Nickname! That's what I've just got. Nickname. Somebody's called 'Rabbit'.

PETER: That is a nickname.

DEE: Is it?

PETER: Rabbit Chops. Don't ask why. *[NOTE: It is apparently a nickname for another volunteer at the 306th – identity withheld for privacy reasons!]*

OVILUS III: COARSE

Dee and Lorraine hear a sharp breath/whimper. *[NOTE: Jim captures someone taking a breath in on his audio device that was behind Lorraine, but it is more of a male taking a sharp breath in.]*

19:07 DEE: I'm feeling a breeze now.

LORRAINE: Does anyone hear –

DEE: Talking! Yeah yeah.

Lorraine thinks it's coming from a specific area but Dee and Jim both think it's coming from everywhere. *[NOTE: The 'talking' has not been picked up on Dee's recording at all]*

BEN: [Calling out] How many spirits do we have present with us at the moment?

DEE: [re the 'talking'] ...That could be residual, of course.

19:08 BEN: [Calling out] Come forward and give us a number.

OVILUS III: PENDANT
OBSERVE
TIN
PAUL

19:09

DEE: I'm trying to get this stern chap to give me his name but...

19:10 DEE: No, this chap's not very forthcoming.

JIM: Does he get angry if anyone touches the ammunition?

Lorraine mentions seeing a shadow just beyond the doorway on the left hand side. That is where Dee saw someone standing earlier [18:44]. Peter says "He's always there."

OVILUS III: TRACK

Dee and Lorraine hear tapping coming from the large back door. Lorraine goes and stands close to it to see if she can hear anything from outside that may be making the noise. Lorraine hears nothing from outside. *[NOTE: No tapping is caught on audio devices]*

ANDY: [Calling out] Are you by the door?

JIM: [Calling out] If you are by the door, could you walk out through the door in front of the little red thing (motion activated robot).

19:11 OVILUS III: CLOUD [strong signal]

19:12 S/TALKER: HA HA

OVILUS III: WORM

19:13 S/TALKER: I WAS PUNISHED

OVILUS III: ENOUGH [strong signal]

DEE: That ties in with this stern chap.

OVILUS III: FOLIAGE

S/TALKER: HE SHOT ME

OVILUS III: INFORMATION

DEE: [Calling out] We would like some, please.

S/TALKER: I'M NOT PLAYING GAMES

OVILUS III: MARCH

19:15 OVILUS III: MARKER
COMPOUND

19:16 S/TALKER: I'M BURIED DOWN THE ROAD
THE DEVIL IS REAL

BEN: I'm surprised we haven't had any equipment go off at all.

DEE: No! And we normally do in here!

OVILUS III: PAGE [Strong signal]

19:17 S/TALKER: I MISS TALKING
SHE'S LATE

DEE: [Calling out] The person who's standing just outside the doorway, please can you come in and say hello.

JIM: It has got cold again.

S/TALKER: JASMINE
SHE SAYS YOU'RE SCARED OF HER

DEE: Now, this chap doesn't want to come in, does he? He doesn't want to come in here. I wonder if this [where the team is sitting] is Stern Chap's territory...

19:18 OVILUS III: SOON

JIM: [Calling out] Are you going to come in when we're not here?

DEE: I think this is Stern Man's territory and the other guy's out there [beyond the doorway].

ANDY: You don't detect a 'Jasmine' then?

DEE: No...

BEN: It's REALLY cold up this end.

Dee feels compelled to ask if there is a natural explanation for the temperature drop – she wonders if it is because the heating has gone off. Ben and Jim think it's a possibility, but the cold breeze/cold spots come and go.

OVILUS III: ENEMY
PLACEBO
SENT

S/TALKER: A LOT

19:19 OVILUS III: ALTHOUGH

BEN: I was just saying, I keep catching out the corner of my eye, my peripheral vision, like something moving along here [to his right].

Jim joins in the discussion and then Dee and Lorraine both hear a breathy noise that seems to come from somewhere between them [they are sitting almost opposite each other]. Gareth also hears it but thinks it's coming from somewhere between Andy and Lorraine (*note: Andy is seated to Dee's left, also opposite Lorraine, so the noise has come from somewhere between all three of them*)

[*CLIP 1: The breathy noise is captured on Dee's recording*** Jim also captures this on his recorder]**

OVILUS III: DIME

19:20 S/TALKER: PLEASE RUN NOW

OVILUS III: RUN
MOMMY
STORE
SUPPER

The team notes the American sounding words (dime, mommy, store, supper)...

19:21 S/TALKER: HE'S DANGEROUS
THEY HUNG ME

OVILUS III: MEN

DEE: I don't think Mr Stern Man is very popular with anyone else around here.

S/TALKER: INSTRUCT (or CONSTRUCT)

JIM: It's really cold in here now. Are you ok Dee?

DEE: Yeah...I'm definitely feeling agitated now.

19:22 Ben suggests that the lights are all switched off so that we are back to just the green security lights.

S/TALKER: PHANTOM
DO YOU FEEL ME

19:23 Peter and Dee hear a clicking noise that seems to come from near Ben's bag. Ben says it only contains more equipment.

DEE: Oh! The light dimmed. Did anyone else notice that? Somewhere in the middle. It kind of went really dark then light again.

Several members, including Dee, Jim and Lorraine, hear a knock. It seemed to come from the back door (fire exit). *[NOTE: This is caught on Dee and Jim's recordings, but is faint]*

OVILUS III: WORDS

S/TALKER: CANDLE
IT'S WATCHING YOU

DEE: We are definitely being watched.

The team introduces themselves and in the middle of this, the Spirit Talker says ERNEST.

JIM: My granddad's name's Ernest.

ANDY: Hello Ernest.

S/TALKER: LISTEN VERY CLOSELY.

19:25 DEE: I haven't felt the jolly chap that's normally here. The one who greets us as we come in. I haven't sensed him tonight.

OVILUS III: CHILLS

JIM: I get a lot of those.

DEE: Are they multiplying, Ben?

S/TALKER: THE LAND IS SACRED

OVILUS III: LAY

S/TALKER: SECRET SURROUNDING MY DEATH

19:26 ANDY: [Calling out] Are you watching us, Ernest?

[NOTE: A very faint whisper is heard that sounds like 'Ernie' to the team is captured on both Jim and Dee's recordings...however, it is too faint so the clip has not been submitted.]

JIM: Did someone just whisper "Ernie"?

PETER: I just picked up "Ernie".

S/TALKER: DON'T ANTAGONISE

DEE: I think...it's all feeling a bit chaotic at the minute. We've got that [Spirit Talker] going on, the Ollie going on...the Dee going on!

Ben suggests maybe we have just one piece of equipment next time, though Dee does say it has been an interesting experiment, as both devices have been going off at the same time.

S/TALKER: YOU WILL SEE ME
HEAR US WHISPER

19:27 OVILUS III: POSSIBLE

Andy reports that the Spirit Talker is now off.

19:28 OVILUS III: CARRIER

Dee thinks she sees someone near the back door (fire exit) out of the corner of her eye.

19:29 OVILUS III: RATE

The team discusses using Jim's Morse code app at some point to carry out an experiment to see if a response is given.

19:30 OVILUS III: HASTE

Peter feels extreme cold on his left-hand side.
Jim tries his Morse code device and app.

**19:31 OVILUS III: CLIMB
JERK
WAVE
PIERCE**

19:32 DEE: I feel that 'Pierce' is a name.

OVILUS III: SEND

Jim is still trying to work out how to use the Morse Code device.
Ben suggests playing some WW2 music. Dee says she has Apple Music so can find some, but Ben already has Glen Miller up with 'In the Mood'.

OVILUS III: APPLE

19:34 OVILUS III: ASK

DEE: Are you asking for a particular song?

19:35 DEE: Ben, you ought to put the Apple Tree song on [Under the Apple Tree – Glen Miller].

**OVILUS III: PLUTO
SOLDIERS
SHOULD**

19:36 DEE: [Calling out] Is this your favourite song?

**OVILUS III: FIDDLE
WIDE
FIFTEEN
ZOO
NOW**

The team finds it interesting that since the music started, the energy seems to have picked up, which is reflected in the sudden prolific Ovilus III activity and the fluctuating readings on Jim's EMF meter (increase in V/M from the base level of 0.236 V/m up to over 3 V/m. He is too far away from Ben's phone for the EMF meter to pick up on this... it takes a while for the meter to go back to base level once the music stops.

19:37 OVILUS III: HIGHWAY

**19:38 OVILUS III: HOLIDAY
TASTE
SIZE
KISS**

19:39 End of session.

Session 2: The Chapel (in the middle room)

Time: 20:16 – 20:48

Team: Andy, Ben, Dee, Gareth (new member), Jim, Lorraine [NOTE: Guests from 306th Museum, Peter, Sean and Lisa, joined the session]

Equipment Used: Notepad; pen; cat (motion) balls; KII meters; EMF box; audio recorders; video cameras; motion activated robot; Morse code block; portable speaker; SB7 (Spirit Box); anemometer; EDI meter; all mobile phones are either switched off or on 'Airplane Mode' to stop interference with other equipment;

Ambient Sounds: Intermittent faint extraneous noise from wind against flagpoles outside; distant intermittent fireworks; equipment clicks, beeps and tones; and shifting of the team members.

Team positions:

Andy, Ben, Dee and Jim are seated inside the Chapel while the rest of the team and guests are seated in the adjacent room just outside the Chapel.

20:16 Start of session.

Andy puts a speaker on a table in the event that someone speaks through it.

Peter sees a shadow behind him.

Jim starts by using his morse code block by putting the SOS signal out. No responses captured on Jims EVP.

Air pressure measures 6.3.

20:21 Lorraine hears a breath. *[NOTE: Nothing is captured on audio]*

Peter says it is getting cold next to her [Lorraine]. He feels coldness with his hand which he states he feels is getting smaller. Peter can see an aura where his hand is.

20:27 Andy turns the speaker off as nothing was coming through.**EVP Session with the SB7 (Spirit Box)****20:28** Andy switches on the SB7.**20:35** Jim's audio device picks something up from the white noise emitted from the Spirit Box but difficult to identify what is being said. Possibly saying 'Ernie' in response to Pete asking "Is your name Ernest?".**20:36** Air pressure measures 6.5**20:38** Andy's torch that he set up to turn on should a spirit be present, flickers on.
Dee calls out the alphabet.**20:40** Something flashes (Not sure what) at R.
Nothing further happens when Dee then goes through the vowels.
Several names beginning with R are called out but there are no further responses.**20:44** Jim and Dee hear a knocking noise. Dee believes it came from in front of the table that Jim, Dee, Ben and Andy are sitting around.
[NOTE: This is captured on Jim's audio device]

Peter senses someone to the back of him.

Nothing further is picked up.

Unusually, Dee does not really experience or sense anything during this session.

20:48 End of session.

Session 3: The Jeep Room

Time: 20:56 – 22:02

Team: Andy, Ben, Dee, Gareth (new member), Jim, Lorraine [NOTE: Guests from 306th Museum, Peter, Sean and Lisa, joined the session]

Equipment Used: Notepad; pen; cat (motion) balls; KII meter; audio recorders; video cameras; photography cameras; EMF box; Rem pods; Spirit Talker app; EDI meter; laser pen; all mobile phones are either switched off or on 'Airplane Mode' to stop interference with other equipment;

Ambient Sounds: Intermittent faint extraneous noise from wind against flagpoles outside; distant intermittent fireworks; equipment clicks, beeps and tones; and shifting of the team members.

Team positions:

The team is spread out along the gangway in the Jeep Room: guest Sean is seated with his back to the main entrance. To his right are: Dee, guest Peter, guest Lisa, Andy, Jim and Gareth; and to his left, Lorraine and Ben (on the Jeep side).

20:56 Start of session.

Spirit Talker app session

The Spirit Talker responses are in CAPITALS

20:57 An orb is captured on Gareth's camcorder.

Andy starts the Spirit Talker app.

Ben plays Glen Miller music in the background while Andy sets up.

20:58 Looking down towards the Back Room (where Session 1 was carried out), Dee sees a shadow by the doorway.

21:00 Dee sees a shadowy arm reach across from the doorway as though reaching over to something on the display cabinet directly next to the doorway.

Peter sees a shadow again in the same room.

S/TALKER: EXPLAIN THIS EQUIPMENT

SERENITY

ELISA

ANGEL

21:02 Dee feels a sensation of something wrapping around her lower left leg – pins and needles.

S/TALKER: THIS IS MY LAND

21:03 Jim hears a knocking coming from the back room (where the first vigil was held). [NOTE: This is not captured on audio]

Dee hears the name 'Jerry' in her mind.

S/TALKER: I AM HERE WITH FAMILY

21:04 Dee and Peter both hear a whisper coming from over near Ben.
[NOTE: This is captured on Jim's audio device and sounds like the word 'OK' when slowed down a little]

Tapping noise is heard, believed to be coming from the large rear room.

S/TALKER: POOL

LOOK TO THE RIGHT [Interestingly, this is the direction where things are being seen and heard]

JOY

Peter and Lisa say that 'Joy' is one of the spirits that appear by the jeep [there is a jeep in the museum display in this room]

S/TALKER: WALKER
I DIDN'T WANT TO DIE
I'M ONLY A CHILD
WIFE

21:08 Dee and Ben see something go in front of Ben's blue light on his static measuring device, which is left by the doorway to the back room [where first vigil was conducted].

S/TALKER: WILL YOU STAY A WHILE

21:09 Dee again sees what looks like an arm reaching towards the blue light near the doorway to the rear room.

S/TALKER: OBVIOUSLY SEE
PRESSURE

21:12 Ben sees a shadow of sorts in front of his face but cannot identify what it was. Jim believes he saw a flash in the same area.

Something lights up close to Ben.

Andy's 4-hour battery in his camcorder goes flat and the hairs on the back of Ben's neck stand up.

Peter sees a dark shadow behind the mannequin near Ben.

Dee feels drawn to the mannequin.

Ovilus III session

21:16 Andy switches to the Ovilus III as the Spirit Talker app goes silent.

OVILUS III: FLY

Ben and Lorraine switch seats as Ben gets spooked by what is close to him.

OVILUS III: TALKING
BIKE
PROPERTY

21:17 Lorraine feels colder sat in the seat that Ben was in.

OVILUS III: THINK

22:18 A clonk is heard from behind the Jeep. Ben thinks it sounded like it was on the roof.
[NOTE: This has been captured on Jim's audio device]

OVILUS III: COWARD [Was this referring to Ben?]

COUNT

Lorraine feels a tingling in her arm.

OVILUS III: KIND
HERNIA
PAST

21:22 Dee takes a photograph of the mannequin behind the jeep. The image shows what appears to be a top hat on the manakin rather than the beanie style hat that is physically on it. *[NOTE: The image is blurry, as taken in very low light with iPhone 16 Pro Max]*

OVILUS III: BUSINESS
SAW
HUMAN
NIGHT
SHORT

21:23 Dee sees the blue light flash again in the next room.

Jim and Ben set up Jim's laser pen.

[NOTE: Anything relating to this should be discounted, as the laser pen later showed a technical issue and, therefore, any comments made about this will not be included in this report]

OVILUS III: BET
MERCURY

21:25 Cat ball activates on the mannequin behind the jeep.

OVILUS III: TILDA

21:27 Dee sees something move on the mannequin around its neck and head, like something peeking out from behind it.

OVILUS III: CORRECT
MOAT

Dee takes a further photo where it appears to show the top of a head and face behind the mannequin. *[NOTE: Once again, the photo is taken in very low light]*

OVILUS III: VERONICA
BIBLE
SQUEEZE
CHAIR
MAIN
MOIST

21:30 Cat ball on the mannequin activates again.

OVILUS III: STORY
GLANCE
DISASTER
BEAT
MOMENT

Peter can see a glow coming off the left shoulder of the mannequin and a black shadow move from right to left behind the jeep.

OVILUS III: CHANGE
D
EAT

Peter feels there is movement in the far room where the first vigil took place.

OVILUS III: TILT
COUNTRY

The Ovilus III starts to repeat previous words [not noted] then...

OVILUS III: BOY
DEplete

21:39 Peter feels cold on his left side, and something moves past his face towards Dee. Dee can feel a drop in temperature.

OVILUS III: HARVEST
OUTSIDE

Andy turns the Ovilus III onto Q&A Mode.

Questions are asked but the answers show nothing of relevance in response.

20:45 Dee sees movement again going left to right like a shadow towards the blue light in the doorway to the rear room.

20:48 Peter sees a shadow again behind the jeep. He feels that it is distracting us from looking into the far room.

20:49 Peter sees the same movement as Dee did at 20:45.
Dee sees the same shadow that Peter did at 20:48.

21:56 Peter again sees a shadow near the green light that was observed in the first vigil.

21:58 Dee sees further movement near the blue light. Ben sees a shadow 'like a black cat' walk between Dee and Sean.

22:02 End of session.

Post Investigation

Jim's Notes

Between vigils 1 and 2, when Jim was going to get his food from the room that the 1st vigil took place in. He heard the doors to the outside rattle. His reaction is captured on a still on his IR motion sensor camera, but no video was taken to capture the audio. It is said that this is a reported thing from the 306. Jim was unaware of this, as this was his first time at the 306.

Further, during a break, Jim's motion sensing robot activates without anyone being anywhere near it [in the doorway between the back room and the middle room.

Jim's IR motion sensing camera also captured a number of objects that could mostly be explained as insects, however some of them were harder to explain and may have been orbs.

Several audio captures were obtained too by Jim, some of which were evidence of knocking, others potential EVP.

Dee's Notes

The Envelope Experiment

The two words sealed into separate envelopes were BRIDGE(S) and CURLY. Neither of these words/names came up during the investigation.

Dee took several photos in the dark during Session 3, which seemed to show shadow figures. However, they are so blurry [very low light photography with iPhone 16 Pro Max] that it is not possible to deem them evidence of the paranormal!

Feedback

For a small location, there is a lot going on that cannot be explained and as such a very good location to conduct repeat investigations.

*** END ***