


Investigation Report		
Investigation Site	Sharnbrook Mill Theatre, Bedfordshire	
Investigation Date	16/12/2023 (into 17/12/2023)	
Report By	Jason Hollis (Jay)	
Team Members	Andy F, Ben, Jay, Dee, Maria, Rachel W, Karl and Paula	

Sharnbrook Theatre Background

Daniel Hipwell took over Stoke Mills (The Mill) in 1817, and it stayed in the family until 1969. There were three generations of WILLIAM Hipwell, one or all of which could have been called **Billy**. The last William Hipwell died in 1986 aged 76. ABF foods owned it from 1961-69. It became a theatre in 1974 and the oldest part of Mill standing dates back to 1703. The Mill restaurant next door was originally the owner's house, and they owned a small industrial area over the road too.

The theatre has long been renowned for its ghostly sightings. There's the Grey Lady in the Clubroom, whose footsteps have been heard pacing between the rows of seating. Shining orbs and a hooded figure have also been spotted before in the foyer, often after someone has been rehearsing an especially emotional scene.

It's not unusual for wardrobe items to go missing during productions either, with costumes and props often turning up in unusual places. These practical jokes have been attributed to 'a mischievous little girl', identified by a clairvoyant who once visited the theatre.

Investigation History

2017 - Summary - Most of the LPS Investigators experienced some form of paranormal activity either at the time or it was recorded on our media equipment. The surprise of the night was the contact made with three poor souls who drowned in the nearby river and this was supported by historical evidence. After researching the river and bridge area, we found a newspaper article which involved three drownings that took place at a harvest festival 2 ladies and 1 male all of which perished after entering the water. The location of this report is up stream approximately 500 meters where the railway crosses the river. Reading through this article after the event makes the Ovilus and SB7 responses very clear that we were in contact with one if not all three of the people this article is about. An investigator discovered that an Edward had an accident at the mill on the 17th August 1938 and died in hospital on the 21 August from shock and phenomena.

2018 – Summary – Investigator had a reaction to sitting in seat F16 especially in the theatre, where one member had sensed such an angry emotion in one particular seat that he felt inclined to get up quickly and move to another area. Dawn captured two anomalies on video during the basement session. Photographic evidence taken during outside observation captured what appeared to be a face in the window of the staircase while the team were outside taking a break. In saying this the team were unable to debunk the fact that the name "William" came up along with Veronica and Harriett during the investigation and a small girl was picked up by the team and equipment especially in the basement area.

19:45 Pre-investigation:

On arrival at the location, Dee and Andy went to various areas of the venue to set up equipment. It should also be noted that no vigil was carried out by the Team in the Dressing Room at all during this investigation. However, Andy and Dee placed an old black & white TV (no signal, just white noise) in there with a video camera including the screen and the area beyond it in the frame. The Dressing Room was then locked off and the camera left running during the evening.

Dee also checked the seats in the Auditorium and noted that they were all in the up position. Jay sets up an infrared Ceyomur CY50 motion activated Trail Camera high up on the stage covering the auditorium. However, this places any potential movement too far away from the camera's sensor and consequently no images are taken during the evening's investigation – not even when members of the LPS team enter the auditorium. Andy places cameras in various locations around the building.

20:07 Investigation begins in the Basement (by the door to the Bunny Marks room)

Paula is using a 'stickman' app on her phone as Andy's Stickman device is not working, for some unexplained reason.

Paula - Oh, now what's that?

Dee - That's quite a regular pulse, isn't it.

Karl - It's picking up the light above you, the green light above your head.

The app seems to be indicating a figure high up, just below the ceiling. Whilst the app attempts to make figures from shapes within its field such as the edge of a wardrobe and an adjacent box, in this instance the 'figure' on the app screen disappears and cannot be recreated.

Karl - No, there was a figure above you, but it's gone now.

Jay - Wouldn't that stickman be Dee.

Karl - No, there was additional one above her.

Dee - But that's not going off now.

Dee thinks the app might be picking up her mobile phone which despite it being in flight mode and turns it off. It is possible that this might be the case as the app doesn't pick up any more shapes.

Dee is struck by how different the atmosphere is in the basement during this session than when she and Andy had come down earlier in the evening to set up the equipment. Dee is aware of a presence, but it feels very reticent about coming forward and is 'hiding' or 'hanging back'. The energy feels quite weak, as though several of the venue's energies had sought refuge from people in the basement and were now upset/weary to be intruded upon.

Andy asks Paula to walk through to the other side of the basement to see if she picks up anything there. Andy and Jay go through with her. The only shapes picked up are obviously centred around the various props and items stored in the room.

Jay - It's like an electronic form of pareidolia isn't it.

Andy - Yeah, it does the same thing that your mind does, trying to make recognisable shapes out of objects. The funny thing is my stickman device was working perfectly before we came down here.

They rejoin the rest of the group in the main part of the basement, and Andy switches to using his Ovilus ('Olly') word generator.

Andy - Is there any spirits here that wish to make contact with us? There's a number of people standing around, try and touch one of them...

20:15 Andy - Tell us your name...

Ben, Dee and Rachel both hear a noise.

Dee - There's definitely something down this end (far end of the basement, past the Bunny Marks door).

Andy - Or is it rat?

Andy - Can you let us know, Paula if anything comes up on that (Paula is still using her Stickman app)

Dee - You might want to come down here, Paula. (Paula does that)

Andy - 'Stones', I just got the word 'stones' (on the Ovilus)

Ben - Well, we're walking on stones.

20:16 Andy - Yeah, millstones - you're standing on them.

Maria - Did you work here?

Dee - I don't think so. I got a very strong impression "No"

Rachel - Can you make that noise again?

(pause)

Maria - My name's Maria

The rest of the team state their names.

20:17 Andy - Can you give us your name?

Dee - Are you a girl or a boy? I'm getting the feeling of a young... Younger...

Andy - Sorry?

Dee - A young, young person.

Ovilus - CAROL

Ben - Are you with us, Carol?

Andy - Are you the young person?

Dee - I'm getting... Like a child. Perhaps not a little child but...

20:18 Dee - a young teen, maybe? A pre-teen?

Andy - Carol, do you want to speak to us?

Dee - I know there's a lot of us in here. It may be overwhelming, but we'd love to talk with you, hear your story.

Andy asks Paula if she's picking up anything on the 'Stickman' app. and Ben comments that the location was really active when LPS were last here (on 15/12/22).

Ben - Ooh. Did anyone hear that noise?

Ovilus - DIGGING

Andy - Digging? Carol's digging.

20:19 Dee - I don't think the name Carol's right. I'm not getting that at all. It's not ringing true, but it might be an attempt to give a name.

Ovilus - FLY

Maria - Are you getting Samuel?

Dee - I can't determine if it's male or female at the minute. It's not giving us a lot.

20:20 Dee - Come closer.

Andy - Is Samuel here?

Rachel - Do you think there's too many of us?

Dee - I get the feeling it's a bit overwhelming.

Andy - Okay.

Ben - Why don't four of us stay here and four of us move into the bottom bit down there (the oldest part of the mill).

20:21 Andy, Ben, Rachel and Karl go, leaving Dee, Paula, Maria and Jason.

Dee - I still think it's down at the far end... There's no need to be afraid.

20:22 Dee - We're just here to talk with you.

Ben comes back in to fetch his sound recorder, then leaves.

Dee - Are you lost?

20:23 Dee - Come closer. Go talk to Maria or Jason, or Paula.

Paula - Can you touch one of us?

20:24 Dee - Can you knock back? (Dee knocks on the Bunny Marks room door)

Dee - I've got like a pinching sensation on my foot, on the arch of my foot. On my right foot. It's like somebody with really cold hands going up my leg. Never had that before. No, don't do that!

20:25 Dee - You can touch us with our permission but don't hurt us. Thank you for doing that. Do you want to hold my hand? If you come and hold my hand, we have a device here that might be able to see you. We can't see you with our eyes.

Paula - Nothing coming through?

Dee - It's very faint and it's very timid. It's definitely a presence though, but it's really timid, or shy even.

20:26 Dee - I've just the feeling it doesn't want this (K2 EMF meter) on. Never had that before. I shall turn it off... There you go. Look, it's off. It won't hurt you. Nothing that we have here will hurt you. We just want you to talk to us. We're just interested to know your story. Why you're here and what's your name. I don't believe your name's Carol.

Dee starts rubbing her hands together. She says this can sometimes create the energy that spirits require to interact.

20:27 Ben returns from the other end of the basement...

Ben - Any activation on those motion balls

Dee & Paula - No

Ben - No, we're not getting anything.

Dee explains that she has been sensing a very timid presence.

20:28 There follows a discussion about how active this location has been on previous investigations (i.e., very active) and how there's very little activity so far tonight.

Karl notices through a crack in the door to one of the locked costume rooms that there is a light on inside, when previously there wasn't.

Jay points out that that happened before on the previous investigation (15/12/22) but with the other (Bunny Marks) room, where it was noticed via the spy hole in the door that the room was lit, and then wasn't later in the evening.

Does this indicate that movement occurred inside those locked rooms during our investigations?

20:29 Dee - If that was you, can you turn the light on in the other (Bunny Marks) room? There's no reason why the light should come on and it's locked, that room.

Jay - These are questions that we need to ask the Theatre.

Dee - We do! Do they come on periodically?

Jay - I recommended that after the last one but I don't know if anyone followed up on it.

20:30 Dee - Are you trying to creep up on me? Are you hiding among all these bushes (set props)? We're really not going to hurt you, we only...

Ben - Oh!

Cat ball movement sensor in front of the Bunny Marks room door lights up.

Dee - Thank you.

Paula says she is picking up 'something' on the Stickman app but it's inconclusive as to what's causing it.

20:31 In reference to the cat ball sensor, Jay says it's curious that he was standing right next to it earlier on in the session and it didn't activate, and Dee says the same. And yet when there's no one near enough to have caused any vibrations, it has been lighting up.

Dee - I even knocked on the door... Can you make one of the other lights go off? They're quite fun, those little balls. Thank you. Can you go to the one at the very end, where I felt you first time? Right at the very end, there's a couple of them down there. You just have to tap them or move them.

20:32 Dee shines a torch along the basement and she and Paula discuss the shapes being picked up by the 'Stickman' app and ascertain that most are caused by the various set pieces in storage. However, there's one shape appearing above a cupboard (?) That can't be explained...

20:33 It's then decided that it's being caused by some beams, not very obvious in the dark.

Dee - (in reference to the cat ball) Ah, didn't I say earlier on to put the light on in the other room? The cat ball is on the floor in front of the door to that other room)

Jay - You did.

Dee - Can you light the ball again? The ball on the floor outside the red door.

20:34 Cat ball on front of the Bunny Marks room lights up. This is about 10 seconds after Dee's request.

Dee - See we're not going to hurt you. We're actually here to have a bit of fun! It's just a little ball that lights up when you move it. (Then to Paula, whose torch Dee is holding) Your torch has just gone off... And again... Yes, another light. Can you make that light up?

20:35 Dee - Can you turn this thing off in my hand, again?

Jay - Are the batteries new in that torch?

Paula - I don't know, possibly.

Cat ball sensor lights up again.

Dee - Thank you! Yeah, that's easier to do isn't it, than this one (torch).

Paula's torch, held by Dee stopped working and wouldn't turn back on. At this point it suddenly comes back on and is shining brighter than it has previously during this session.

Paula - it was flickering down there earlier.

Jay - it looked like the batteries were running low, but it's not that.

20:36 Dee - I'm just going to put the torch up here (on a piece of stored stage set next to the Bunny Marks room door) and I'm not even going to hold it... Can you turn *this* torch off, or light up the ball on the floor.

The ball lights up as Dee says this.

Dee - Can you play with this one by the door?

Cat ball lights up again, and it flashes continuously.

Dee - It's fun, isn't it? Can you make it stop? Stop the flashing light?

Jay points out that you can't make the cat balls stop flashing, except by not touching them for a certain amount of time.

20:37 Dee - Well that should have stopped by now.

Jay - Well it did briefly and then it started again.

Dee - Which suggests it's being agitated somehow.

Jay suggests that maybe there's a draft coming from under the door. Paula checks and there isn't.

20:38 Dee swaps the cat ball for another one.

Dee - Can you make the one by the door, in front of the door go off? It's the same thing, the same principle... you touch it and it should light up.

Dee - Are you going in and out of this room? This door?

20:39 The cat ball that was on the floor in front of the Bunny Marks room door before Dee swapped them, is now on a ledge beside the door. This cat ball lights up.

Dee - This is where I get worried...

Jay - Is it just the ball?

Dee - Yeah.

20:40 Jay suggests putting the cat ball on top of a soft bag as, presumably, no vibrations would be transferred through it. Dee tries clapping her hands close to the cat ball to get it to light up, but it will only light up if it is actually touched.

20:41 Dee suggests to the spirit (if there is one) that it might like to make some of the other cat balls in the room light up and points out their locations.

Dee - We'd really like you to light up the one on the floor in front of the red door. We'd be really happy if you did that.

None of the balls light up.

20:42 Dee - I'm not sensing this person anymore.

Jay - Maria, are you sensing anything?

Maria - The only thing I'm sensing... We're being watched but that's about it.

20:43 Andy and the others rejoin the group.

Dee (to Andy) - You know when we came down earlier? That light in that room (not the Bunny Marks room, but the other one) was definitely not on.

Andy - No

Dee - Look at it now (you can see through a crack in the door that it is on)

Andy - Is this not a security light?

Dee - There was one, but it wasn't lighting up the room.

The session ends with a brief discussion over whether the light in question is just a security light.

20:44 End of session.

20:50 Silent vigil in the Auditorium

20:51 LPS member (not sure who) claps, presumably to check the acoustic property of the room. There's a conversation between Andy and Dee, too far away to make out.

20:52 Cat ball on a seat in row D, on left (or stage right) lights up.

20:53 Dee changes position and sets off another cat ball on the other side of the aisle.

20:55 Cat ball on seat in front of Dee lights up (row D, right side / stage left). This time it's not caused by her.

Ben comments on the difference in temperature compared to last year when it was around 5°C. Much warmer this year.

When asked if she's getting anything, Maria says she can see a group of soldiers laughing at a comedian performing on the stage, but that is all

20:57 Ben places some cat balls on the stage.

20:58 Rachel says she has a very 'heavy' feeling in her head.

Andy (calling out) - Are you affecting Rachel?

20:59 Andy - because if you are, move away.

21:00 Ben puts one of the stage strip-lights on in preparation for the performance part of the session. The idea behind this is to see if any paranormal activity is triggered by a live performance, as this is something that has been reported by staff at the theatre.

This starts with Jay playing two songs on his acoustic guitar. Before starting, he notices a cat ball on the stage by his feet and he stamps on the stage to see if the vibration will light it up - it doesn't.

The first song is one of his own, called Lavender Hill and the other is You've Got To Hide Your Love Away by The Beatles. Afterwards, Ben says that the REM pod was triggered during the first song.

This is followed by Andy telling a few jokes onstage and an attempted sing-along to Wonderwall (Oasis).

21:17 End of session.

21:52 Outside, by and on the bridge

During a break Maria said that she felt compelled to go to the bridge outside (over the River Ouse), so it was decided to go there next.

On the bridge, Maria sensed a man who drowned in the river near there. She said that he had been drunk and fell in, and that he now watches the bridge and attempts to dissuade people from committing suicide by jumping in the river (almost certain death at this section). She said he attempts to scare them away. One little girl fell in many years ago and he wanted to help but couldn't. He says her body was never found but it's still there in the sediment a little way upstream from the bridge, on the bank opposite the mill.

Dee is not picking up anything like that but does become very emotional on the actual bridge and fights a strong feeling of jumping over the railing. There is a sense of immense loss and sadness that she has to block because it is overwhelming.

22:17 – 22:29 SB7 EXPERIMENT (ESTES METHOD)

Group A: Andy, Dee, Jay (Jason), Maria, Rachel

Group B: Ben, Karl, Paula

The Team splits into two groups where Group A (Inquisitors) will ask questions and Group B (Responders) will relay by walkie-talkie any responses one of them receives via the SB7 while using noise-cancelling headphones. The two groups are far enough apart that they cannot hear each other.

Group A is seated around the table in the café area: Dee is at the opposite end of the table to the kitchen and is in charge of one walkie-talkie. Jason is seated to her right; Andy to her left, with Maria to his left and Rachel to Maria's left (i.e. Andy, Maria and Rachel have their backs to the bar area and Jason has his back to the exterior windows).

Group B is situated in the Auditorium with Ben in charge of the other walkie-talkie, and Karl and Paula take turns to wear the headphones to listen for responses via the SB7.

Karl sat on the stage with headphones on, listening for voices coming through the SP-VII. Paula took notes and Ben manned the radio, relaying Karl's words back to Dee in the breakroom where Jay was also taking notes. Andy, Maria, Rachel and Dee calling out questions in the breakroom (Karl can neither see nor hear these questions).

This is a minimally abridged transcript of Dee's digital recording of the session:

22:17 Andy: Can you give me a name?
SB7 Response (Ben via Walkie): WHAT
Andy: What is your name?
Rachel: We would like to speak to you.

22:18 Maria: Did you used to come here during the Second World War to watch things go on on

the stage? Did you work here – help with productions and lighting?

Dee: What was your job?

Rachel: Are you a child?

22:19 Rachel: Is your name Carol?

Maria: Is your name Samuel?

Jay: Are you an adult?

Dee: Are you linked to the land or to this building?

Andy: Were you a miller?

22:20 Rachel: How old are you?

[Ben says over walkie that Karl is struggling to hear anything from the SB7 so Paula will swap with him and don the headphones]

[Actually at 22:20:45] Dee jokingly says “Roger that” in response to Ben on the walkie.

Rachel adds “Do we have to say ‘over’?” and everyone starts giggling... until...]

Rachel: Who’s that?

Maria: I don’t know. I thought it was you!

Rachel: Somebody spoke.

Maria: I thought that was you!

Rachel: No – somebody said something over there [indicates behind them].

Maria: Yeah – I thought that was you after you laughed.

Jay: Was it like a sigh?

[Note: the others did not hear/did not acknowledge anything at the time and Dee’s recorder did not capture it due to the team’s laughter at that moment]

22:21 Rachel: No, somebody said something but I don’t know what it was – it was like a woman speaking.

Ben (via Walkie): Set and good to go now *[i.e. Paula is now set up with SB7 and headphones]*

Rachel: Did you just speak to us up here?

Dee: This might be the person that’s calling Ben. *[Note: Dee had heard a voice calling “Ben” in reception during the previous break when heading towards the stairs]*

Maria: Did you work here?

SB7 Response (via Ben on Walkie): YES *[Note: This could be a response to either Dee or Maria’s question...we have no way of knowing which, or if it was even a true response at all!]*

Dee: What was your job?

Maria: Were you a miller or a caretaker?

22:22 Maria: Were you a farm hand?....An actor?

Jay: Did you work at the theatre?

Rachel: Can you tell us your name?

Jay: Did you work at the mill?

SB7 Response (Ben via Walkie): GOODBYE

Rachel: Do you not want to talk to us?

22:23 Maria: Would you like us to leave?

Rachel: Are you the person who was outside by the bridge?

Dee: Are you the person who was downstairs in reception that was calling for Ben?

Rachel: Are you a man or a woman?

22:24 Dee: Was there another group here recently?

Andy: I’ve got a feeling it’s been cleansed.

Dee: I have a feelings it’s been depleted somehow *[since the last time we investigated]* - I’ve just had a fleeting corner-of-the-eye image of something moving past the doorway from the kitchen!

Rachel: See, I heard that voice over there.

Dee: Corner-of-the-eye, right to left, really, really quick – a figure, though. Almost like it was

clear to start with and by the time it had moved it had faded, disappeared.

SB7 Response (Ben via Walkie): LET ME

Dee: Let you what?

22:25 GPS SIGNAL LOST *[A strange electronic voice can be heard clearly over near the kitchen end of the table in the corner.]*

SB7 Response (Ben via Walkie): STUCK

Dee: Is somebody's phone on? *[Team members start trying to locate the source of the voice]* Are you setting off our equipment?

[It is not Jay's phone, which is on the table to Dee's right, and not Dee's phone]

22:26 Andy: Are you in the corner?

[Everyone is very puzzled and feel the need to debunk the electronic voice by checking for equipment in the cupboards, bags, etc. Dee even asks the other team (via Walkie) if they've left any equipment up here that might say something like GPS SIGNAL LOST. Ben comes back that no, there's nothing like that.

At the same time as this is going on, Andy's REMpod out in the corridor area starts going off (a steady alarm bell sound).]

22:27 Dee calls Team B back to base while the rest of the members continue to investigate the electronic voice and Andy goes to check his REMpod.

22:29 End of Dee's recording.

A voice is heard to say "GPS system not found" - it is assumed that this has come from an electrical device somewhere in the room, but nobody can pinpoint its location. Having disturbed the session, it is wrapped up shortly after and the team reconvene for a break.

22:44 to 23:08 Corridor session

The team members are spread out along the corridor; Dee is seated on the floor roughly in the middle of the corridor. Dee's digital recorder is placed on the narrow window ledge opposite her.

Minimally abridged transcript of Dee's digital recording of this session – please note: the sound quality was heavily impaired by the sound of the rushing water under/outside The Corridor.

22:44 Start of session and recording.

As Dee settles and is about to meditate a bit, a small, breathy whistling noise is heard after Dee's audible exhale. No one acknowledges the whistle at all at the time (odd).

22:45 Another whistle is heard and Dee asks "who's whistling?" Maria says it's her trying to see if anyone whistles back!

Dee has to assume the first whistle heard at 22:44 was also Maria (even though no one acknowledged it). *[Dee will submit the first whistle audio for analysis if other member(s) can show that Maria did NOT whistle at 22:44]*

Dee: I'm hearing a very faint screaming, like angry screaming. Somebody's really enraged.

Jay: Male or female?

Dee: I think it's female. I'm not sure why – I only know it's angry screaming, not frightened. screaming. No words – just emotional.

22:46 Dee: ...Yeah...somebody's really agitated.

22:47 Dee: I'm seeing the colour purple now. Don't know what relevance that has...

22:48 Dee: I almost feel like somebody's had a bad experience and it's made them wary...

Jay: With another group?

Dee: I have a feeling, yeah. It has made them wary.

Maria: We're not here to hurt you or disrespect –

Dee: That's what they [other group] said...

22:49 *Ben mentions that we need to find out what other groups have been here.*

Dee: Do they have other groups here?

Andy: Yes, they do.

Dee: It has definitely got that feel to it to me.

Andy: And it'll be worse if it's one of those public groups because they agitate spirits...

Ben: We had it at Rougham.

Dee: It's not as bad as that [Rougham]...

22:50 **Andy:** Something's happened here [Mill Theatre]

Dee: Yes, it has definitely changed.

Dee tries to encourage the spirits to come forward...wants to know what the other group(s) did.

Dee: Laughing – I've heard in my ear; the word... so were they making fun? [PAUSE]
...Rude.

22:51 *Jay says he's seen people do that [agitate spirits] – so disrespectful.*

Dee: What do they do when they agitate? Do they just come and goad them and make fun?

Jay and Andy give examples of provocation.

Ben: Is the spirit that called my name downstairs that Dee heard.... have you followed us up here?

22:52 **Dee:** What is the significance of purple? They're showing me purple; just the blanket colour purple, like a deep purple.

22:53 *Jay gives some possible explanations of traditional meanings and uses of purple in history.*

Dee: Chanting. [Hears the word] ... they were chanting? Not now, but the group... apparently.

Ben: Would that have been recent, Dee?

Dee: No, they're not indicating...time's a funny thing...

22:54 **Dee:** As far as I'm aware we were last here [at the theatre] a year ago... It's happened within the last year then.

22:55 Jay mentions "LOSS".

Dee: I'm hearing lots of people talking now – and it sounds like it's coming from behind me... the bar?

Jay: That's the auditorium.

22:56 **Jay:** Is there anybody here who'd like to make contact but is wary of doing so?

22:57 Dee hears the word "PAIN"

22:58 **Dee:** What's also really strange is that it's also like I'm getting this reception that's coming in and out... not clear like I normally would. It's coming in and out... it's almost like they're weakened somehow. Really trying, but they can't ...like they just don't have the energy – just knackered... wrung out, I think. Or blocked somehow, you know?

22:59 **Dee:** I'm wondering if some sort of ritual... Do these groups do rituals? Do they walk around with sage...

Both Andy and Ben confirm that some groups do all sorts of stuff.

23:00 **Dee:** I've heard "JOKE". "SOMEBODY'S JOKE". There are quite a few voices behind me... behind this wall.

Andy: Are they trying to communicate?

Dee: I don't know if they're trying to communicate or whether they're talking amongst themselves... or whether I'm just hearing residual muttering.

Jay: Does it sound like people in an auditorium waiting for a show to begin?

Dee: It could be... it could be. That kind of thing when you hear low mumbling and muttering.

Andy: That'd be residual.

Dee: Yeah... that's what's confusing me at the minute.

23:01 Dee: Now I've just heard "HE'S NOT HAPPY". Who 'he' is, I've no idea.

23:02 Ben mentions that this is the first time at this location that we've not had any activity with the cat balls *[motion sensitive balls that light up when moved – not affected by EMF or mobile signals]*

Dee: Yeah. They're worried about it. They're worried. I wonder what happened before when they [other group] got activity... what they did.

23:03 Dee: [To spirit] We're worried about you... [SURPRISED] I've just seen an orb [streak of light] with my own eyes. It shot down towards the floor near my bum!
Paula also admits she saw something.

23:04 Dee: [To Spirit] Are you sitting next to me? You can sit next to me, I don't mind...

23:05 Dee: I'm getting "He's not happy" again. There must be somebody who's in charge or presides over most of them in here. There's usually a spirit that's a boss, protector or a spokesperson or whatever – or manager. We don't know why they [spirits] are here.

23:06 *Ben surmises that as far as he's aware there's never been a death at the theatre, or such, so must be from before it was a theatre...*

Dee: I just heard "CORR-ECT!" Very clipped.

23:09 End of session and recording.

23:12 – 23.33 Bar Area Vigil

The team members are seated around the length of the Bar Area.

23:12 Start of session

23:13 *REMpod on the bar goes off. No obvious explanation.* Andy - Are there any spirits here wishing to make contact? We're very friendly.

23:14 REM pod activation on the bar top.

Andy - Can you do that again?

Dee: *[jumps and gasps]* Something just touched my thigh! Not happy about that! Not without permission... It was like a proper hand on the thigh. A stealth attack.

Dee - Something just touched my thigh. Don't do that!!!

Ben: A male spirit?

Dee: I've no idea – I didn't sense anybody.

23:15 Andy - Can you touch one of the other people? *Andy experiences apparent battery drain on two devices. Then the device(s) 'wake up'!*

23:16 Ben - If you don't want us to be here, knock on one of these chairs. *Dee mentions that her voice recorder had battery level at 2 in The Corridor previously but it's now back up to 3 in the bar!*

23:17 Dee: I'm not sensing anybody at the moment, but the fact that I was touched and I can't sense anybody is a bit worrying... I don't like that feeling... it's the 'hiding' thing again.

23:18 Dee says the battery charge on her voice recorder keeps going up and down.

Jay: Is the man in the grey suit and bowtie here again? [*He was picked up on by both Dee and Andy on the last LPS investigation at Sharnbrook in December 2022*]

Dee: I've just realised – he's the one that's not happy! Don't know who he is... Connected to the theatre.

23:19 *Ben suggests that maybe if he's a founder or former manager, that he's upset it's being used for this kind of thing.*

Dee: I don't know. He's not really communicating at the moment

Dee - I'm not sensing anything. But I *was* touched.

Jay - (remembering the previous year's investigation) Is the man in the grey suit and bowtie here?

23:20 Dee - He's the man who is not happy.

Andy switches on the OVILUS III

Dee: I've just heard the word "AUDITORIUM". Maybe we need to go there?

23:21 **Dee:** I'm just getting like weird bits and bobs... it's almost like coming and out, in and out. Not making much sense.

OVILUS: KISS... SOLO...OBSERVE

Dee: ...Just watching us from a distance. That's exactly how I feel. Just hovering at the periphery, not wanting to get too involved.

OVILUS: LIFE

23:22 **OVILUS:** TREE... BEAT
REMPod on the bar goes off.

OVILUS: BUILDER

23:23 **Dee:** Ah! Just felt something touch the top of my head... not to touch without my permission!... Back off!

OVILUS: OAR

23:24 **Ben:** Why are you affecting Dee?

Dee: It might be a way of trying to communicate with me.

OVILUS: DEplete

Andy: Like you [Dee] were saying about energy being depleted.

Dee: Touching the top of the head – it's quite common for spirits to do that...

23:25 **OVILUS:** LOVING...COUNTRY

Dee: Where are you from? Where do you call home? I know you're here; you're just not showing yourself.

Jay questions the position of the REMpod on the bar... then Ben goes to fetch a stud meter to test for electrical fields/wires near the REMpod. After a couple of minutes he determines that there is nothing that would set the REMpod off.

23:28 **OVILUS:** TIM

Jay: Is that the name of the man in the grey suit?

OVILUS: LAY

23:29 **Dee:** I'm going to ask everyone to do something strange now. I want you all to put your hands together and rub them vigorously, because that drums up energy...because I'm wondering if they need a bit of oomph!

23:30 OVILUS: MAIN... PLACEBO

Dee: Oh, so it doesn't affect them then?! ...I still think it [the Ovilus] talks rubbish, Andy!

OVILUS: LIFE

23:32 End of session and recording.

00:02 – 00:48 SB7 EXPERIMENT (ESTES METHOD) Part 2

Group A: Andy, Dee, Maria, Rachel

Group B: Ben, Jay (Jason), Karl, Paula

The Team splits into two groups where Group A (Inquisitors) will ask questions and Group B (Responders) will relay by walkie-talkie any responses one of them receives via the SB7 while using noise-cancelling headphones. The two groups are far enough apart that they cannot hear each other.

Group A is seated in the Auditorium. Dee is in charge of the walkie-talkie and is recording this session.

Group B is situated in the Café Area with Ben in charge of the other walkie-talkie, and Karl, Paula and Jason take turns to wear the headphones to listen for responses via the SB7.

In this session Paula wore the headphones / calling out whatever she heard, Jay and Karl took notes and Ben manned the two-way radio. They remained in the break room while the rest of the team went to the auditorium.

Called out words in capitals.

00:02 Start of session

SB7 Response (via Ben on Walkie): PETER – REPLACE

00:03 SB7 Response (via Ben on Walkie): YESTERDAY

Rachel: How old are you?

Dee: Who are you?

Andy: Brown. That's what popped into my head.

Rachel: Peter Brown. Who's Peter Brown?

Andy: I've no idea.

SB7 Response (via Ben on Walkie): RIGHT

Rachel: Did you work here? In or around the mill?

Andy: No, I got that he has a connection with the theatre.

Dee: Agree. Are you the gentleman in the bar? The dapper chap?

00:04 Rachel: Is there anything you want to tell us?

Andy: Something to do with 'stage hand'.

SB7 Response (via Ben on Walkie): PURPLE – as in the colour, as we were discussing in The Corridor.

Rachel: How is purple significant to you?

Dee: Yeah... why is purple significant?

00:05 Dee: I want to know what this purple is, because I got that really strongly [earlier]... was there a production here of 'The Color Purple'?

SB7 Response (via Ben on Walkie): SEVEN

Dee: Is that a month? A year?

Rachel: 7 Brides for 7 Brothers?

00:06 Maria: Or is there 7 of you here?

SB7 Response (via Ben on Walkie): ROUND (activity on K2 EMF meter) SEVEN

Dee: I want to know what this purple is, because I got that really strongly [earlier]... was there a production here of 'The Color Purple'?

SB7 Response (via Ben on Walkie): SEVEN

Dee: Is that a month? A year?
Rachel: 7 Brides for 7 Brothers?

00:08 *Andy checks the seat he found was up previously...and discovers that it's seat No. 7!*
SB7 Response (via Ben on Walkie): YES

00:09 **SB7 Response (via Ben on Walkie):** LOUD
Rachel: Were you in [seat] D13 earlier?
SB7 Response (via Ben on Walkie): HANDS
Andy: ...And what's even spookier is that the seat I've been sitting in [now] is seat 7!

00:10 **SB7 Response (via Ben on Walkie):** MIKE ... CHRISTMAS HAT – interestingly, Jason has just put his hat over one of the lamps in here [the Café Area] to restrict the light to just his note pad. Paula could not see this. *maria mentions that the colour of the seats in the auditorium at certain angles looks purple.*

00:11 **SB7 Response (via Ben on Walkie):** THANK YOU
Andy: Is Seat 7 yours?

00:12 **SB7 Response (via Ben on Walkie):** ABBEY
Rachel: Does it belong to Abbey?
Dee: Why are you still here?
SB7 Response (via Ben on Walkie): WIN

00:13 **SB7 Response (via Ben on Walkie):** SOMETHING

00:14 **SB7 Response (via Ben on Walkie):** GIVE UP
Andy: What's your name?

00:15 **Dee:** [To team] Did you just hear voices?
SB7 Response (via Ben on Walkie): HAPPENING
Dee: I thought I heard voices – hubbub [like earlier in The Corridor]

00:16 **SB7 Response (via Ben on Walkie):** STILL
Dee: I'm feeling a bit of a draught now, like the fold has descended.
SB7 Response (via Ben on Walkie): OBSERVE ... MOVEMENT
Rachel: Are you going to move something for us?
Dee: I'm feeling the air's changing. It's literally changing.

00:17 **Dee:** What are we observing?
SB7 Response (via Ben on Walkie): TIME... CHANCE
Rachel: We're not asking proper questions really...what are you trying to tell us?
SB7 Response (via Ben on Walkie): SOMETHING

00:18 **Dee:** How many of you are there?
Andy: I think we're being observed.
Dee: I'm feeling definite cold air.
Rachel: Are you causing the cold air?
Dee: What was that? A flash of light! Did you see that? I saw it reflected on the metal of the steps!
Rachel: Was that you?
SB7 Response (via Ben on Walkie): ROUGH
Andy: That plank of wood up there [rafters] doesn't look very safe...

00:19 **SB7 Response (via Ben on Walkie):** [unclear word]
Dee: You're not making a lot of sense.
SB7 Response (via Ben on Walkie): HAPPY

Dee: What is your name?
Response; ROUGH - IN SIGHT

00:19 SB7 Response (via Ben on Walkie): [unclear word]

Dee: You're not making a lot of sense.

SB7 Response (via Ben on Walkie): HAPPY

Dee: What is your name?

00:20 SB7 Response (via Ben on Walkie): REAL

Dee: I'm hearing that mumbling... I can't believe you guys can't hear it!

Rachel: Are you causing the mumbling in Dee's head?

Dee explains that the voices are very low, like at the beginning of a show. Residual?

00:21 SB7 Response (via Ben on Walkie): SIMPLER

Rachel: Did you live in a simpler time?

Dee: I really feel cold now...

SB7 Response (via Ben on Walkie): COMPANY

Dee: A theatrical company?

00:22 Dee: We'd like to chat with you.

Andy: Are you a stage hand?

Rachel: Can you physically move something to show you're here?

Dee: How old are you?

00:23 SB7 Response (via Ben on Walkie): YOU GO

00:24 SB7 Response (via Ben on Walkie): WAKE UP

Ben, Maria and Rachel look up at the 'dodgy' plank in the rafters...

SB7 Response (via Ben on Walkie): TAKE IT OFF ... X

Dee: What's your job?

00:25 SB7 Response (via Ben on Walkie): SNAP

Ben then says that Group B has just heard the 'GPS SIGNAL LOST' electronic voice! Seems like it's coming from the same direction as before – they'll try to debunk it. While Jason is checking his jacket, they'll swap to CARL in the headphones/SB7 (was Paula previously).

SB7 Response (via Ben on Walkie): LISTEN

00:27 Ben says Group B can't find any reason for the GPS SIGNAL LOST, but surmise that it could be Jason's car keys – he has a new electric car. They think they've debunked it.

00:29 SB7 Response (via Ben on Walkie): SIX

Rachel: Are you, Peter Brown, sat in seat 6?

00:30 Dee: What year is it where you are?

SB7 Response (via Ben on Walkie): TIME *[Dee thinks this could be a direct reference to time being weird 'over there', as mentioned in The Corridor session earlier]*

Ben says Group B will change over now – will let us know when they're set and ready.

Dee: I can't think of any questions to ask. Sound bizarre, but my brain's gone kind of blank.

00:31 Rachel: I kind of know what you mean.

Dee: It's like I'm not connecting in any way...

Andy: You heard the mumbling...

Dee: I reckon that was either given to me, or I'm picking up on the residual – I'm not hearing it now, though.

00:32 Ben says Group B is ready to go again – Karl is in the headphones with SB7.

Maria: Are you a soldier?

Ben says Jason has Googled re the GPS SIGNAL LOST and apparently his car key fob will alert re GPS signal loss from time to time – DEBUNKED!

Andy: Are you a soldier?

Dee: What's the significance of 'soldier'?

00:33 Andy: Did you drown?

Dee: How did you die?

Rachel: Did you fall in the river?

00:34 Andy: Are you a spirit from the bridge?

00:35 SB7 Response (via Ben on Walkie): SOUNDS LIKE MUSIC

"GPS system not found" is heard once again. It is established that the voice has come from Jay's car key-fob. He had no idea it could do this, having never previously experienced it.

00:36 Paula says she's hearing lots of music through the SP-VII headphones.

Andy: Are you involved in 'Pirates of Penzance'?

00:36 Andy: Are you involved in 'Pirates of Penzance'?

00:37 Ben (over Walkie): We're not getting much coming through in the way of words, but are getting some flickerings on the KII meter that's on the table.

Dee: I've just heard a noise in the corner over here... it was almost like that door started to open *[indicates the door in the corner of the stage that leads to the staircase to The Corridor]*.

Andy: The doors are on timers.

Dee: Do you think it's releasing?

00:38 Rachel goes to the door in question to try to replicate the sound.

00:39 Andy & Dee: [To Spirit] Did you just move the door?

Ben (via Walkie): Karl's not having a lot of luck with SB7 so we're going to change again – Jason will do the headphones/SB7.

Rachel: Is it because we're not asking enough questions?

Dee: Probably.

00:40 Ben (via Walkie): Good to go again.

Andy: [to Spirit] Can you tell us one of our names?

Maria: Do you live by here?

Andy: Can you tell us your name?

00:41 Andy: Do you like Scotch?

SB7 Response (via Ben on Walkie): PEOPLE

Dee: How many people?

Andy: Is Peter here?

Dee: Has someone upset you?

00:42 Andy: Has there been another group in?

SB7 Response (via Ben on Walkie): PEOPLE

Andy: How many people?

Dee: Which seat is Andy sitting in?

00:43 Andy: Can you give us a number?

Dee: Are you here with somebody else?

Andy: Are you waiting for the show to begin?

Maria: I'm getting the impression they just don't want to bother. It's like we were saying, I

think another group has done a job on them!

00:44 Dee: Normally when I come into this place [Mill Theatre], there are hotspots. I'm not getting that sense like I do – **SB7 Response (via Ben on Walkie):** EVERY TIME.

00:45 Dee: ...on both sides we're being a bit apathetic, aren't we? It's like they can't be bothered, we can't be bothered. I don't think it's they can't be bothered...I think they're genuinely struggling.

Rachel: They're depleted.

00:46 Dee: Who's listening to you at the moment?

00:47 Ben (via Walkie): No words coming through but we're hearing tapping noises up here, if you guys want to come up here.

Dee (to Ben): We can't think of any more questions to be fair; we're a bit flat.

00:48 End of session.

00:58 End of recording and investigation

Packing Up

Andy and Dee go to the dressing room and the basement to retrieve the equipment that was set up at the beginning of the investigation. While in the basement, both are struck immediately by the feeling they are not alone – even with the lights on! Very spooky feeling and they feel very uneasy while getting the equipment, particularly at the far end of the storage area and by the two locked doors. Dee feels that maybe the energies were mostly hiding down there to avoid the Team during the investigation.

Post-Investigation

Dee - None of Dee's photos or digital recordings captured anything potentially paranormal.

Conclusion

Jason - Although there was some activity in the basement at the beginning of the investigation, all team members who had previously visited Sharnbrook (everyone except Karl and Paula) felt that the location was not very active and the team were clutching at straws by the end of this investigation. The exterior corridor (not mentioned in this report) was surprisingly inactive, especially as LPS have always found it to be a very active area on previous visits. It is felt that the location may have been cleared (temporarily) by another group – perhaps the last group to visit Sharnbrook prior to this investigation.

Dee's Conclusion: This location is usually active, but during this investigation, it seemed that the energies present were somehow depleted/blocked since LPS' last visit in December 2022. The cause was potentially due to a previous paranormal group performing some kind of ritual/cleansing/agitation/provocation that might have made the resident energies wary and weakened.

Andy – Equipment failure at different times of the night due to battery drain, usually I pick up activity at this location but this time it felt drained of energy unlike previous investigations.

Group Consensus – Often locations suffer from too many paranormal groups using a location and henceforth paranormal energy can be drained. Members who have investigated here before felt that the atmosphere was flat compared with previous investigations with little or no paranormal activity to speak of except for that contained in this report and this is common in the paranormal field.